

Redmine - Feature #1617

Payment system

2008-07-10 08:00 - Antenore Gatta

Status:	Closed	Start date:	2008-07-10
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Issues	Estimated time:	0.00 hour
Target version:			
Resolution:	Wont fix		
Description			
<p>Hi all,</p> <p>first of all CONGRATULATION! This is the first project I found having exactly and almost all of the features I need, and mainly the multi-project features (wiki per projects, issues per projects and so on...). What is amazing is that i developed in Ruby!!!</p> <p>Well I'm planning to use Redmine for my project (I'll give you more details if you want), and I would need two functionalities.</p> <p>The first has been already requested the Feature #699 (OpenID functionality) and I really hope will be implemented.</p> <p>The second one is a payment system, the idea is to provide the possibility to offer money for new features, bug fixing and support on project bases.</p> <p>So imagine to have in this form a field where is possible to set a reward in money and the payment system.</p> <p>I think this could become a "killer functionality", it could be useful to several projects.</p> <p>In the hope you will be interested...</p> <p>Best regards Antenore</p>			

History

#1 - 2008-07-14 17:50 - Carl Nygard

You have the ability to add custom fields to your issues, so there is no need to build this into the core.

#2 - 2008-07-19 09:29 - Jean-Philippe Lang

- Status changed from New to Closed

- Resolution set to Wont fix

As Carl said, a custom field can be used for this.

#3 - 2008-07-21 10:39 - Daniel N

I agree, but having custom fields for timeentries ([#772](#)) would be very helpful to achieve this.