

## Redmine - Feature #2788

### Hierarchical Project Hyperlinks

2009-02-20 01:52 - Chad Dombrova

<b>Status:</b>	Closed	<b>Start date:</b>	2009-02-18
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Jean-Philippe Lang	<b>% Done:</b>	0%
<b>Category:</b>	UI	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.9.0		
<b>Resolution:</b>	Fixed		

#### Description

Sub-projects are a great tool, but the redmine UI needs some polish to make switching between them more fluid.

Redmine should use a hierarchical hyperlink as its project title. for an example, look at pretty much any forum with sub-forums: <http://forums.cgsociety.org/showthread.php?f=89&t=525100&page=2> Notice at the top where it displays the hierarchy of sub-forums:

```
CGTalk > Application Specific (3D) > Autodesk Maya > Maya Programming
```

So the title displayed in the top-left corner would be

```
Master > Sub Project > Sub Sub Project
```

and "Master" would be a hyperlink that takes you to the "Master" project page.

#### Associated revisions

##### Revision 2485 - 2009-02-20 19:34 - Jean-Philippe Lang

Adds (a maximum of 3) links to project ancestors in the page title (#2788).

#### History

##### #1 - 2009-02-20 18:05 - Jean-Philippe Lang

- Assignee set to Jean-Philippe Lang

##### #2 - 2009-02-20 19:35 - Jean-Philippe Lang

- Category set to UI

- Status changed from New to Closed

- Target version set to 0.9.0

- Resolution set to Fixed

This is done in [r2485](#).

A maximum of 3 links will be displayed. Examples:

```
Master >> Child 1 >> Child2 >> Child3
```

```
Master >> ... >> Child5 >> Child6 >> Child7
```