

Redmine - Feature #28531

Add css to distinguish when a main menu is present or not

2018-04-11 14:55 - Felix Schäfer

| | | | |
|---|----------|------------------------|-----------|
| Status: | Closed | Start date: | |
| Priority: | Normal | Due date: | |
| Assignee: | Go MAEDA | % Done: | 0% |
| Category: | UI | Estimated time: | 0.00 hour |
| Target version: | 4.0.0 | | |
| Resolution: | Fixed | | |
| Description | | | |
| <p>We have a theme with a styling dependent on knowing when a main menu is present. We previously used a <code>body[class*="project-"]</code> selector to test when a project is shown, but as there is now a global main menu in some cases this doesn't work anymore.</p> <p>We would suggest the following addition:</p> <pre>--- a/app/helpers/application_helper.rb +++ b/app/helpers/application_helper.rb @@ -592,6 +592,7 @@ module ApplicationHelper end css << 'project-' + @project.identifier if @project && @project.identifier.present? + css << 'has-main-menu' if display_main_menu?(@project) css << 'controller-' + controller_name css << 'action-' + action_name css << 'avatars-' + (Setting.gravatar_enabled? ? 'on' : 'off')</pre> | | | |

Associated revisions

Revision 17303 - 2018-04-23 07:16 - Go MAEDA

Add CSS to distinguish when a main menu is present or not (#28531).

Patch by Felix Schäfer.

History

#1 - 2018-04-11 15:51 - Go MAEDA

- Target version set to Candidate for next major release

Here is a test code for the feature.

```
index d52fef2d5..0b01f5d7f 100644
--- a/test/integration/lib/redmine/menu_manager_test.rb
+++ b/test/integration/lib/redmine/menu_manager_test.rb
@@ -77,4 +77,11 @@ class MenuManagerTest < Redmine::IntegrationTest
  get '/login'
  assert_select '#main-menu', 0
  end

+
+ def test_body_should_have_main_menu_css_class_if_main_menu_is_present
+  get '/projects'
```

```
+ assert_select 'body.has-main-menu'  
+ get '/'  
+ assert_select 'body.has-main-menu', 0  
+ end  
end
```

#2 - 2018-04-11 16:37 - Felix Schäfer

Thank you!

#3 - 2018-04-22 08:59 - Go MAEDA

- *Category changed from Themes to UI*
- *Target version changed from Candidate for next major release to 4.1.0*

Setting target version to 4.1.0.

#4 - 2018-04-23 07:17 - Go MAEDA

- *Status changed from New to Closed*
- *Assignee set to Go MAEDA*
- *Target version changed from 4.1.0 to 4.0.0*
- *Resolution set to Fixed*

Committed. Thanks.