

Redmine - Patch #29305

Use Hash#each_key instead of Hash#keys.each

2018-07-31 23:54 - Go MAEDA

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|------------------------|-------------|------------------------|-----------|
| Status: | Closed | Start date: | |
| Priority: | Normal | Due date: | |
| Assignee: | Go MAEDA | % Done: | 0% |
| Category: | Performance | Estimated time: | 0.00 hour |
| Target version: | 4.0.0 | | |

Description

Hash#each_key is faster than Hash#keys.each because it does not allocate a new array when iterating keys. See https://github.com/JuanitoFatas/fast-ruby#hasheach_key-instead-of-hashkeyseach-code for details.

Associated revisions

Revision 17458 - 2018-08-01 16:28 - Go MAEDA

Replace Hash#keys.each with faster Hash#each_key (#29305).

Patch by Go MAEDA.

History

#1 - 2018-08-01 03:15 - Go MAEDA

- Target version set to 4.1.0

#2 - 2018-08-01 16:33 - Go MAEDA

- Status changed from New to Closed

- Target version changed from 4.1.0 to 4.0.0

Committed.

#3 - 2018-09-16 00:16 - Go MAEDA

- Assignee set to Go MAEDA

Files

| | | | |
|---------------------------------|---------|------------|----------|
| replace-each-with-each_key.diff | 2.68 KB | 2018-07-31 | Go MAEDA |
|---------------------------------|---------|------------|----------|