

Redmine - Feature #5730

breadcrumb trail should be redone

2010-06-22 21:17 - Igor Balk

Status: New	Start date: 2010-06-22
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category: UI	Estimated time: 0.00 hour
Target version:	
Resolution:	
Description It should follow standard breadcrumb look / feel. Concern: highly nested tasks? Is it unlimited or is there a max: x levels? (If suggestion from #5 is vetoed) Breadcrumb trail should do the same visual treatment as subprojects. http://www.redmine.org/wiki/redmine/UXTeamMeeting1	