Redmine - Defect #9999

opening a new session when already logged, cause an error

2012-01-16 12:12 - Jérôme BATAILLE

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Accounts / authentication	Estimated time:	0.00 hour
Target version:			
Resolution:	Cant reproduce	Affected version:	
Description			
This case happens when multiple redmine are opened in different tabs and that we want to relog without disconnecting			
BUG FIX : do not destroy a session that is already empty			
NoMethodError (undefined method `destroy' for {}:Hash): app/controllers/application_controller.rb:92:in `logged_user=' app/controllers/account_controller.rb:203:in `successful_authentication'			

History

#1 - 2012-01-21 14:12 - Jean-Philippe Lang

I can't reproduce. Can you describe the steps to follow in order to reproduce?

#2 - 2012-01-21 14:12 - Jean-Philippe Lang

- Resolution changed from Fixed to Cant reproduce

#3 - 2012-06-10 23:35 - Jean-Baptiste Barth

- Status changed from New to Closed

Me neither, on 2.0.2-stable logging multiple times in different tabs works without any error. I close the issue, please re-open it with more informations if you feel so (see <u>SubmittingBugs</u>).

#4 - 2013-01-15 13:36 - Redmine Smile

This patch is usefull for Redmine 1.2.1, but it seems to have been fixed in more recent versions.

Linked to <u>#7857</u>

To reproduce : Login as one user, and the re-login with another one.

#5 - 2013-01-15 13:47 - Daniel Felix

Redmine Smile wrote:

This patch is usefull for Redmine 1.2.1, but it seems to have been fixed in more recent versions.

This means you won't be able to reproduce it in 2.2.1 or 1.4.6?

If this is fixed in these versions, we could close this issue.

#6 - 2013-01-15 14:57 - Redmine Smile

This means you won't be able to reproduce it in 2.2.1 or 1.4.6?

I just tested on Redmine.org, not reproduced. Tested too on a Redmine V2.1.4 not reproduced too. So I suppose we can close this bug.

Files

fix_double_open_session.diff

481 Bytes

2012-01-16

Jérôme BATAILLE