

## Redmine - Feature #1114

### Bundle Rails-Engines with Redmine

2008-04-25 23:11 - Andy L

<b>Status:</b>	Closed	<b>Start date:</b>	2008-04-25
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Plugin API	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.8		
<b>Resolution:</b>	Fixed		

**Description**

Redmine bundles many plugins in the core app, but not Rails Engines.

Hunting down and installing Rails Engines requires another step for the plugin developer.

Including this plugin should be very simple.

#### History

##### #1 - 2008-04-26 04:13 - Eric Davis

+1

Only potential issue is there are 2 versions of Rails Engines, one for Rails 2.0 and one for Rails 1.2. After Redmine 0.7, can we make Rails 2.0 a requirement?

##### #2 - 2008-04-28 14:35 - Jean-Philippe Lang

Rails 2.0 is now required in 0.7.0 and Redmine will automatically load Engines plugin if present.  
See <source:/trunk/config/environment.rb#L13>

So a simple ruby script/plugin install engines will do the job, doesn't it ?

##### #3 - 2008-06-24 18:05 - Eric Davis

Jean-Philippe Lang wrote:

So a simple ruby script/plugin install engines will do the job, doesn't it ?

I heard on [#1508](#) that the latest Engines is for Rails 2.1 so we will need the 2.0 tag:

ruby script/plugin install [http://svn.rails-engines.org/engines/tags/rel\\_2.0.0/](http://svn.rails-engines.org/engines/tags/rel_2.0.0/)

Can we get this added soon, every week now I'm getting bug reports on my plugins from people forgetting to install Engines, even though it's in [the manual](#).

##### #4 - 2008-06-24 20:37 - Jean-Philippe Lang

Eric, I'll add it to the next release.

##### #5 - 2008-07-12 12:17 - Jean-Philippe Lang

- Category set to Plugin API

- Status changed from New to Closed

- Target version set to 0.8

- Resolution set to Fixed

Engines 2.1.0 plugin added in [r1654](#).