Redmine - Feature #11675

Keep raid undelete while raided on MegaCli models

2012-08-21 23:35 - Eason Lin

Status:	Closed	**Start date:**	
Priority:	Normal	**Due date:**	
Assignee:		**% Done:**	0%
Category:		**Estimated time:**	0.00 hour
Target version:			
Resolution:	Invalid		

Description

Originally, the raid will be cleared on MegaCli based models even it's raided.
Now a new reqeust to add a logic on MegaCli model to change it's logic, While the system is raided, then code won't delete it and keep it raided.

+Suggested command to check if raided+ => /usr/local/bin/MegaCli64 -LDInfo -Lall -aALL

History

#1 - 2012-08-22 10:27 - Etienne Massip

- Status changed from New to Closed

- Resolution set to Invalid

Not the right tracker.