Redmine - Feature #15760
JS response support for #render_error
2013-12-23 15:55 - Zach Hamman

<table>
<thead>
<tr>
<th>Status:</th>
<th>Reopened</th>
<th>Start date:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Normal</td>
<td>Due date:</td>
</tr>
<tr>
<td>Assignee:</td>
<td>Jean-Philippe Lang</td>
<td>% Done: 0%</td>
</tr>
<tr>
<td>Category:</td>
<td>Code cleanup/refactoring</td>
<td>Estimated time: 0.00 hour</td>
</tr>
<tr>
<td>Target version:</td>
<td>Candidate for next major release</td>
<td></td>
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<tr>
<td>Resolution:</td>
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</tbody>
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Description

In ApplicationController#render_error, responding formats are HTML and REST API. It would helpful if render_error could respond with JS.

Associated revisions

Revision 12855 - 2014-02-07 10:26 - Jean-Philippe Lang

Adds JS response support to #render_error (#15760).

Revision 12856 - 2014-02-07 12:45 - Jean-Philippe Lang

Reverts r12855.

History

#1 - 2014-01-03 17:09 - Jean-Philippe Lang

What kind of response do you expect?

#2 - 2014-01-09 14:37 - Zach Hamman

Recommend an errors.js view in common directory that adds the flash messages to the top of the page similar to a validation error when saving an object. Display the errors with content in that construction in HTML response.

#3 - 2014-02-07 10:27 - Jean-Philippe Lang

- Subject changed from render_error method for JS format to JS response support for #render_error
- Category changed from UI to Code cleanup/refactoring
- Status changed from New to Closed
- Assignee set to Jean-Philippe Lang
- Target version set to 2.5.0
- Resolution set to Fixed

Added in r12855. The error is displayed with a simple JS alert().

#4 - 2014-02-07 12:45 - Jean-Philippe Lang

- Status changed from Closed to Reopened
- Resolution deleted (Fixed)

#5 - 2014-02-23 09:17 - Jean-Philippe Lang

- Target version changed from 2.5.0 to Candidate for next major release