

## Redmine - Defect #23112

### Adding new version to project using Ruby API

2016-06-20 08:39 - Marcin Garski

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Affected version:</b>	
<b>Resolution:</b>	Invalid		
<b>Description</b>			
<p>Hey, How can I add new version object to Redmine project using Ruby API? I'd like to automate some processes in Ruby script. I've add new class</p> <pre>require_relative 'redmine_connection' class RedmineVersion &lt; RedmineConnection   self.element_name = 'version' end</pre> <p>RedmineConnection.rb stores credentials and inherits from ActiveRecord::Base - that works good, I can connect to Redmine API and read, e.g., Issues.</p> <pre>class RedmineConnection &lt; ActiveRecord::Base   self.site = 'http://redmine-test/'   self.user = 'tmpuser'   self.password = 'secret'   self.format = :xml</pre> <p>Wiki says that Version needs only project_id and name, these are required.</p> <p>This doesn't work:</p> <pre>version = RedmineVersion.new(   :project_id =&gt; 12,   :name =&gt; "Another version", )</pre> <p>I've also tried to connect to Redmine from rails script/console option and create new Version - no problem with that, I've only passed project_id and name, save after that and new Version was added.</p> <p>Can someone give me an example how to add Version object to Redmine project?</p> <p>Thanks for help. Gary</p>			

#### History

#1 - 2016-06-20 09:09 - Toshi MARUYAMA

- Status changed from New to Closed
- Resolution set to Invalid

Please use forum for question.