Redmine - Defect #23112

Adding new version to project using Ruby API

2016-06-20 08:39 - Marcin Garski

Status:	Closed	**Start date:**	
Priority:	Normal	**Due date:**	
Assignee:		**% Done:**	0%
Category:		**Estimated time:**	0.00 hour
Target version:			
Resolution:	Invalid	**Affected version:**	

Description

Hey,
How can I add new version object to Redmine project using Ruby API? I'd like to automate some processes in Ruby script.
I've add new class

```
require_relative 'redmine_connection'
class RedmineVersion < RedmineConnection
  self.element_name = 'version'
end
```

RedmineConnection.rb stores credentials and inherits from ActiveResource::Base - that works good, I can connect to Redmine API and read, e.g., Issues.

```
class RedmineConnection < ActiveResource::Base
  self.site = 'http://redmine-test/'
  self.user = 'tmpuser'
  self.password = 'secret'
  self.format = :xml
```

Wiki says that Version needs only project_id and name, these are required.

This doesn't work:

```
version = RedmineVersion.new(
  :project_id => 12,
  :name => "Another version",
)
```

I've also tried to connect to Redmine from rails script/console option and create new Version - no problem with that, I've only passed project_id and name, save after that and new Version was added.

Can someone give me an example how to add Version object to Redmine project?

Thanks for help.
Gary

History

#1 - 2016-06-20 09:09 - Toshi MARUYAMA

- Status changed from New to Closed

- Resolution set to Invalid

Please use forum for question.