

## Redmine - Defect #23942

### Test: Mysql2::Error: Deadlock found when trying to get lock

2016-09-27 15:25 - Stefan Rinkes

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Database	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Affected version:</b>	3.3.0
<b>Resolution:</b>	Duplicate		
<b>Description</b>			
<p>This Unit Test is always failing in my setup with MySQL. All other Tests run with <b>rake test</b> are fine.</p> <pre>ruby test/unit/issue_nested_set_concurrency_test.rb /var/lib/gems/2.3.0/gems/htmlentities-4.3.1/lib/htmlentities/mappings/expanded.rb:465: warning: key "inodot" is duplicated and overwritten on line 466 Run options: --seed 18494  # Running:  FF  Finished in 2.488381s, 0.8037 runs/s, 1.6075 assertions/s.    1) Failure: IssueNestedSetConcurrencyTest#test_concurrency [test/unit/issue_nested_set_concurrency_test.rb:45] : Expected "Mysql2::Error: Deadlock found when trying to get lock; try restarting transaction: SELECT `issues`.`id` FROM `issues` WHERE (root_id IN (SELECT root_id FROM issues WHERE id IN (225))) ORDER BY `issues`.`id` ASC FOR UPDATE" to be nil.    2) Failure: IssueNestedSetConcurrencyTest#test_concurrent_subtasks_creation [test/unit/issue_nested_set_concurrency_test.rb:61]: Expected "Mysql2::Error: Deadlock found when trying to get lock; try restarting transaction: SELECT `issues`.`id` FROM `issues` WHERE (root_id IN (SELECT root_id FROM issues WHERE id IN (229))) ORDER BY `issues`.`id` ASC FOR UPDATE" to be nil.  2 runs, 4 assertions, 2 failures, 0 errors, 0 skips</pre>			
<b>Related issues:</b>			
Is duplicate of Redmine - Defect #19344: MySQL 5.6: IssueNestedSetConcurrency...			<b>Closed</b>

#### History

##### #1 - 2016-09-27 15:33 - Toshi MARUYAMA

- Status changed from New to Closed

- Resolution set to Duplicate

Duplicate of [#19344](#).

##### #2 - 2016-09-27 15:35 - Toshi MARUYAMA

- Is duplicate of Defect #19344: MySQL 5.6: IssueNestedSetConcurrencyTest#test\_concurrency : always fails added