

Redmine - Feature #25625

Turn issue numbers into UUIDs

2017-04-17 19:34 - Pavel Kretov

Status:	New	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Issues	Estimated time:	0.00 hour
Target version:			
Resolution:			
Description			
Problem with issue numbering			
<p>It seems like global sequential issue numbering in Redmine makes a lot of people unhappy; they filled a number of feature requests to advocate PROJECT-01 scheme support (that's Jira-style, I guess), for example: #282, #1926, and #2885.</p> <p>The core developers were always reluctant to adopt such a scheme, because it doesn't allow issues to be easily moved between projects. Somebody even wrote a plugin which does exactly that thing (I don't know how reliable it is).</p> <p>However, there is a feature which is worth considering important: the ability to export and import individual projects, as well as transfer them between different Redmine installations (see #3647). Since issue numbers are often put in commit messages, it's critical for them to never change after moving to another Redmine instance. Unfortunately, neither global numbering, nor PROJECT-01 scheme allows that, since:</p> <ul style="list-style-type: none">- small global numbers (#1, #2, and so on) are likely to be already taken on the target server;- people tend to use short project names which are not unlikely to collide.			
Proposed solution			
<p>I think that the only reliable approach to the problem would is to use UUIDs instead of plain numbers. Nobody is surprised about Git's SHA-1 revision hashes, why issue numbers are different? Strings like</p> <pre>http://www.redmine.org/issues/af666b6a-4245-43dc-a42b-f3cd44a58e7c</pre> <p>are unlikely to ever clash with another Redmine issue in the world, but still short enough to serve as URLs; they can be easily put into commit messages on a separate line. These UUIDs can be abbreviated when presented to the user on the web interface, while commit messages, comments and wiki sources should always refer to full UUIDs.</p> <p>Of course, these IDs are harder to memorize than plain numbers, but they have an inherent beauty of some kind:</p> <ul style="list-style-type: none">• they are all created equal (most people will find #42 better then #97014),• they are not leaving the impression of an imperfection when a project has its issues numbered with large gaps. <p>Unfortunately, this would apparently be a breaking change. Maybe, 4.x could afford it?</p>			
P.S.			
BTW, the UUID approach automatically solves #6642 at the same time.			
Related issues:			
Related to Redmine - Feature #2885: A segregated numbering per project	New	2009-03-02	
Related to Redmine - Feature #3647: Data Import/Export System	New	2009-07-21	
Related to Redmine - Feature #6642: anonymized issue numbers	New	2010-10-12	

History

#1 - 2017-05-17 14:52 - Toshi MARUYAMA

- Related to Feature #2885: A segregated numbering per project added

#2 - 2017-05-17 14:53 - Toshi MARUYAMA

- Related to Feature #3647: Data Import/Export System added

#3 - 2017-05-17 14:53 - Toshi MARUYAMA

- Related to Feature #6642: anonymized issue numbers added