

## Redmine - Feature #2623

### C# syntax highlighting

2009-01-30 08:07 - Anonymous

<b>Status:</b>	Closed	<b>Start date:</b>	2009-01-30
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Text formatting	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Resolution:</b>	Fixed		
<b>Description</b>			
This would be useful both for inline code in wiki pages/forum posts and for browsing files in the repository.			
<b>Related issues:</b>			
Related to Redmine - Feature #24681: Syntax highlighter: replace CodeRay with... <b>Closed</b>			

#### History

##### #1 - 2009-01-30 13:18 - Sergej Jegorov

+1

##### #2 - 2009-02-26 09:29 - Adrien Crivelli

That would be neat indeed. But I guess that's rather CodeRay job. It's planned for 1.0RC1 which is due in ~50 days. So hopefully it will soon be available in Redmine too. ( <http://code.licenser.net/issues/show/78> )

##### #3 - 2009-04-16 12:42 - Paul Quirk

Meantime, for wiki markup etc, using java lang support via the code markup tag does a pretty good job on c# code

##### #4 - 2011-04-30 00:16 - Mischa The Evil

- *Category changed from Wiki to Third-party libraries*

Changed issue-relations to reflect the [upstream roadmap](#):

-	related to Feature <a href="#">#4264</a> : Update CodeRay to 1.0 final
+	blocked by Feature <a href="#">#8253</a> : Update CodeRay to 1.1 final

and changed to new - more appropriate - category...

##### #5 - 2011-04-30 02:55 - Mischa The Evil

- *Target version set to Unplanned backlogs*

##### #6 - 2011-05-06 10:16 - Ebrahim Mohammadi

Implementing [#8120](#) as discussed would solve C# syntax highlighting, since both Google Code Prettify and Sunlight support C#.

##### #7 - 2011-07-11 20:43 - Nuno Duarte

+1

##### #8 - 2011-08-14 13:46 - Terence Mill

+1

##### #9 - 2013-03-22 03:18 - Anonymous

+1 We are a C# house so this would be greatly appreciated.

##### #10 - 2013-03-22 05:00 - Mischa The Evil

Just came around forum-message: [C# scanner file for CodeRay](#). Although it is old (for CodeRay 0.7.6.227; Redmine [2.3.0](#) uses 1.0.6 [ [source/tags/2.3.0/Gemfile#L6](#)]), it might provide (the base for) an interim solution untill the scanner has been actually implemented upstream.

**#11 - 2013-03-22 11:07 - Etienne Massip**

Mischa The Evil wrote:

Redmine [2.3.0](#) uses 1.0.6 [[source:/tags/2.3.0/Gemfile#L6](https://sourceforge.net/projects/gemfile/files/2.3.0/Gemfile#L6)]

Up to 1.0.9 =)

it might provide (the base for) an interim solution until the scanner has been actually implemented upstream.

FTR, the issue in the CodeRay IT is located here : <https://github.com/rubychan/coderay/issues/54>.

**#12 - 2013-06-17 05:09 - Jeff Pierson**

According to the CodeRay issue tracker the C# syntax highlighting feature appears to be slated for 1.1 but has been punted for around 4 years just as this issue has.

<http://odd-eyed-code.org/issues/78>

I'm assuming this is a new link to the same issue posted before in comment#2 (<http://code.licenser.net/issues/show/78>).

**#13 - 2013-07-04 18:13 - Pedro Calvo**

+1

**#14 - 2013-09-26 07:29 - Jeff Pierson**

It appears that there is also a related forum thread on a [C# scanner file for CodeRay](#).

**#15 - 2013-10-26 06:51 - Mischa The Evil**

- Blocked by deleted (Feature #8253: Update CodeRay to 1.1 final)

**#16 - 2013-10-26 07:00 - Mischa The Evil**

A scanner for C# is not included in CodeRay 1.1<sup>1</sup>.

Jeff Pierson wrote:

It appears that there is also a related forum thread on a [C# scanner file for CodeRay](#).

That is exactly what I said in note-10.

Jeff Pierson wrote:

According to the CodeRay issue tracker [...]

<http://odd-eyed-code.org/issues/78>

I'm assuming this is a new link to the same issue posted before in comment#2 (<http://code.licenser.net/issues/show/78>).

It seems the author of CodeRay has used/has been using several issue tracking systems over the years. The feature request to add a C# scanner is now being handled in an issue on GitHub (<https://github.com/rubychan/coderay/issues/54>), as already stated by Etienne in [#11](#).

<sup>1</sup> <https://github.com/rubychan/coderay/blob/master/Changes.textile>

**#17 - 2016-12-26 02:16 - Go MAEDA**

- Related to Feature #24681: Syntax highlighter: replace CodeRay with Rouge added

**#18 - 2017-09-28 11:52 - Roman Yagodin**

+1

**#19 - 2018-09-29 09:29 - Go MAEDA**

- Category changed from Third-party libraries to Text formatting

- Status changed from New to Closed

- Target version deleted (Unplanned backlogs)

- Resolution set to Fixed

Implemented in [#24681](#) for upcoming Redmine 4.0.0.