

## Redmine - Patch #27009

### Clarify consequences of disabling the login\_required setting

2017-09-15 16:35 - Holger Just

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Go MAEDA	<b>% Done:</b>	0%
<b>Category:</b>	UI	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	4.0.0		

#### Description

When an administrator disabled the login\_required setting and/or sets projects as public, this can have grave consequences for the protection of the data in-house projects. If this is done carelessly, confidential data might be exposed to undesired audiences (e.g. the global unauthenticated internet).

The attached patches try to make the consequences of these settings clearer by making them more prominent and explain their consequences to the user. This helps admins and project managers make the correct decisions.

We use these patches on [Planio](#) where all accounts require authentication by default. But even for "older" Redmine installations which might have some internal public projects it might still be surprising that they are suddenly public when not enforcing authentication anymore.

#### Associated revisions

##### Revision 17310 - 2018-04-26 16:36 - Go MAEDA

Clarify consequences of disabling the login\_required (#27009).

Patch by Holger Just.

##### Revision 17311 - 2018-04-26 16:37 - Go MAEDA

Clarify consequences of setting a project as public (#27009).

Patch by Holger Just.

##### Revision 17312 - 2018-04-26 16:40 - Go MAEDA

Update locales (#27009).

#### History

##### #1 - 2017-09-15 16:50 - Jan from Planio [www.plan.io](#)

- Description updated

- Target version set to Candidate for next minor release

##### #2 - 2017-09-16 16:08 - Go MAEDA

- Target version changed from Candidate for next minor release to 4.1.0

I think this patch is very valuable because sometimes I find a Redmine instance which unintentionally exposes internal projects on the internet. This

patch can prevent users from making such inappropriate settings.

I am setting target version to 4.1.0.

**#3 - 2017-10-15 11:37 - Toshi MARUYAMA**

- *Description updated*

**#4 - 2018-04-11 09:47 - Go MAEDA**

I think we should slightly change messages in the patch, replace the word "Internet" with "network" because Redmine may be deployed on intranets.

- text\_login\_required\_html:  
When not requiring authentication, public projects and their contents are openly available on the ~~Internet~~network.
- text\_project\_is\_public\_anonymous:  
Public projects and their contents are openly available on the ~~Internet~~network.

**#5 - 2018-04-20 15:13 - Holger Just**

- *File 0001-Clarify-consequences-of-disabling-the-login\_required.patch added*
- *File 0002-Clarify-consequences-of-setting-a-project-as-public.patch added*

I just updated the patches with the wording changes proposed by Maeda-san.

I also rebased the patches on the current trunk at r17295.

**#6 - 2018-04-26 16:41 - Go MAEDA**

- *Status changed from New to Closed*
- *Assignee set to Go MAEDA*
- *Target version changed from 4.1.0 to 4.0.0*

Committed. Thank you for sharing the patches.

**Files**

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0001-Clarify-consequences-of-disabling-the-login_required.patch	2.79 KB	2017-09-15	Holger Just
0002-Clarify-consequences-of-setting-a-project-as-public.patch	2.69 KB	2017-09-15	Holger Just
0001-Clarify-consequences-of-disabling-the-login_required.patch	2.72 KB	2018-04-20	Holger Just
0002-Clarify-consequences-of-setting-a-project-as-public.patch	2.66 KB	2018-04-20	Holger Just