

Redmine - Defect #27848

The progress exceeding 99.5% is displayed as 100%

2017-12-25 07:45 - Mizuki ISHIKAWA

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Jean-Philippe Lang	% Done:	0%
Category:	Issues	Estimated time:	0.00 hour
Target version:	4.0.0	Affected version:	
Resolution:	Fixed		
<b>Description</b>  100_progress_rate.png  Steps to reproduce: <ul style="list-style-type: none"><li>Create one Issue.</li><li>Create 200 child issues for that issue.</li><li>Among 200 child issues, change the status of 199 issues to "closed" and change the status of 1 issue to "new".</li><li>When checking the progress rate, it is displayed as 100%.</li></ul> Since all the issues are not closed, I think that the progress rate should be displayed as 99%.			
<b>Related issues:</b> Related to Redmine - Defect #30949: Roadmap shows 100%, but one of its tasks ... <div>Closed</div> Related to Redmine - Defect #33576: Done ratio of a parent issue may be shown... <div>Closed</div> Related to Redmine - Defect #37151: The done ratio of a parent issue may not ... <div>Closed</div> Has duplicate Redmine - Defect #29981: "% Done" should be rounded down to the 1 <div>Closed</div>			

Associated revisions

Revision 17169 - 2018-01-08 23:35 - Jean-Philippe Lang

The progress exceeding 99.5% is displayed as 100% (#27848).

Patch by Mizuki ISHIKAWA.

History

#1 - 2017-12-25 07:54 - Mizuki ISHIKAWA

- File *Change\_the\_progress\_rate\_to\_round\_down.patch* added

I wrote a patch.  
This patch changes the progress rate to round down.

#2 - 2018-01-08 03:47 - Go MAEDA

- File *change\_the\_progress\_rate\_to\_round\_down-v2.patch* added  
- Target version set to 4.1.0

It is really misleading to show "100%" for a parent task which has undone issues. Setting target version to 4.1.0.

I slightly modified the patch, renamed the test case.

#3 - 2018-01-08 23:36 - Jean-Philippe Lang

- Status changed from New to Closed  
- Assignee set to Jean-Philippe Lang  
- Target version changed from 4.1.0 to 3.4.5  
- Resolution set to Fixed

Committed, thanks.

**#4 - 2018-01-08 23:37 - Jean-Philippe Lang**

- Target version changed from 3.4.5 to 4.0.0

**#5 - 2018-11-15 23:05 - Marius BĂLTEANU**

- Is duplicate of Defect #29981: "% Done" should be rounded down to the 1 added

**#6 - 2018-11-15 23:05 - Marius BĂLTEANU**

- Is duplicate of deleted (Defect #29981: "% Done" should be rounded down to the 1)

**#7 - 2018-11-15 23:05 - Marius BĂLTEANU**

- Has duplicate Defect #29981: "% Done" should be rounded down to the 1 added

**#8 - 2019-03-20 10:14 - Bernhard Rohloff**

- Related to Defect #30949: Roadmap shows 100%, but one of its tasks is still set to 90% added

**#9 - 2020-06-10 08:58 - Go MAEDA**

- Related to Defect #33576: Done ratio of a parent issue may be shown as 99% even though all subtasks are completed added

**#10 - 2022-05-24 03:07 - Go MAEDA**

- Related to Defect #37151: The done ratio of a parent issue may not be 100% even if all subtasks have a done ratio of 100% added

**Files**

100_progress_rate.png	216 KB	2017-12-25	Mizuki ISHIKAWA
Change_the_progress_rate_to_round_down.patch	1.28 KB	2017-12-25	Mizuki ISHIKAWA
change_the_progress_rate_to_round_down-v2.patch	1.28 KB	2018-01-08	Go MAEDA