Add css to distinguish when a main menu is present or not

We have a theme with a styling dependent on knowing when a main menu is present. We previously used a `body[class*="project-"]` selector to test when a project is shown, but as there is now a global main menu in some cases this doesn't work anymore.

We would suggest the following addition:

```ruby
---
@@ -592,6 +592,7 @@
 end

 css << 'project-' + @project.identifier if @project && @project.identifier.present?
 + css << 'has-main-menu' if display_main_menu?(@project)
 css << 'controller-' + controller_name
 css << 'action-' + action_name
 css << 'avatars-' + (Setting.gravatar_enabled? ? 'on' : 'off')
```

Associated revisions

Revision 17303 - 2018-04-23 07:16 - Go MAEDA

Add CSS to distinguish when a main menu is present or not (#28531).

Patch by Felix Schäfer.

History

#1 - 2018-04-11 15:51 - Go MAEDA
- Target version set to Candidate for next major release

Here is a test code for the feature.

```ruby
index d52fe2d5...b011fd7f 100644
--- a/test/integration/lib/redmine/menu_manager_test.rb
+++ b/test/integration/lib/redmine/menu_manager_test.rb
@@ -77,4 +77,11 @@
 class MenuManagerTest < Redmine::IntegrationTest
   get '/login'
   assert_select '#main-menu', 0
 end
 + def test_body_should_have_main_menu_css_class_if_main_menu_is_present
 +   get '/projects'
```
assert_select 'body.has-main-menu'  
get '/'  
assert_select 'body.has-main-menu', 0  
end
end

#2 - 2018-04-11 16:37 - Felix Schäfer

Thank you!

#3 - 2018-04-22 08:59 - Go MAEDA
- Category changed from Themes to UI
- Target version changed from Candidate for next major release to 4.1.0

Setting target version to 4.1.0.

#4 - 2018-04-23 07:17 - Go MAEDA
- Status changed from New to Closed
- Assignee set to Go MAEDA
- Target version changed from 4.1.0 to 4.0.0
- Resolution set to Fixed

Committed. Thanks.