

Redmine - Defect #31241

intermittent 500s ActiveRecord::ConnectionTimeoutError

2019-04-23 02:34 - bill auger

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Database	Estimated time:	0.00 hour
Target version:		Affected version:	
Resolution:	Invalid		
Description			
after upgrading from redmine from 3.0-stable to 4.0-stable, i started getting intermittent failures:			
ActiveRecord::ConnectionTimeoutError (could not obtain a connection from the pool within 5.000 seconds (waited 5.005 seconds); all pooled connections were in use): app/models/setting.rb:235:in `check_cache' app/controllers/application_controller.rb:90:in `user_setup'			
using uwsgi/nginx - journalctl shows this error:			
SIGPIPE: writing to a closed pipe/socket/fd (probably the client disconnected) on request /issues/227> uwsgi_response_writev_headers_and_body_do(): Broken pipe [core/writer.c line 306] during GET /issues/>			
i tried increasing the number of rails db pool connections and timeout, but that did not seem to help			
\$ bin/about			
sh: hg: command not found sh: cvs: command not found sh: bzip2: command not found			
Environment:			
Redmine version 4.0.2.stable			
Ruby version 2.6.1-p33 (2019-01-30) [x86_64-linux]			
Rails version 5.2.2			
Environment production			
Database adapter PostgreSQL			
Mailer queue ActiveJob::QueueAdapters::AsyncAdapter			
Mailer delivery sendmail			
SCM:			
Subversion 1.11.1			
Git 2.21.0			
Filesystem			
Redmine plugins:			
parabola 0.0.1			
Related issues:			
Has duplicate Redmine - Defect #31363: 500 Internal Server Error			Closed

History

#1 - 2019-04-25 22:00 - bill auger

it often coincides with the firing of an asynchronous outgoing mail event with 10 or so recipients

Performing ActionMailer::DeliveryJob (Job ID: N) from Async(mailers)

#2 - 2019-09-22 05:06 - Go MAEDA

- Category set to Database

#3 - 2019-11-08 15:42 - pasquale [:dedalus]

The same issue here.

```
Environment:
  Redmine version      4.0.5.stable
  Ruby version         2.5.7-p206 (2019-10-01) [x64-mingw32]
  Rails version        5.2.3
  Environment          production
  Database adapter     Mysql2
  Mailer queue         ActiveJob::QueueAdapters::AsyncAdapter
  Mailer delivery      smtp

SCM:
  Mercurial            5.1.2
  Git                  2.19.1
  Filesystem
```

maybe there is related to [#32314](#)?

#4 - 2020-04-11 10:23 - Marius BĂLTEANU

- Status changed from New to Needs feedback

pasquale [:dedalus] wrote:

The same issue here.

[...]

maybe there is related to [#32314](#)?

@pasquale, after you changed the Mailer queue to Sidekiq in [#32314](#), did this error reproduce again?

[Andreas Bill](#) auger, please see the notes from [#32314#note-15](#) and [#32314#note-16](#), you should not use in production the AsyncAdapter. Maybe your server remains without memory because of the mail queue (it's just a supposition).

#5 - 2020-04-11 10:24 - Marius BĂLTEANU

- Has duplicate Defect #31363: 500 Internal Server Error added

#6 - 2020-04-11 10:37 - pasquale [:dedalus]

Marius BALTEANU wrote:

pasquale [:dedalus] wrote:

The same issue here.

[...]

maybe there is related to [#32314](#)?

@pasquale, after you changed the Mailer queue to Sidekiq in [#32314](#), did this error reproduce again?

No, It works likes a charm!

#7 - 2020-04-11 10:47 - Marius BĂLTEANU

pasquale [:dedalus] wrote:

Marius BALTEANU wrote:

pasquale [:dedalus] wrote:

The same issue here.

[...]

maybe there is related to [#32314](#)?

@pasquale, after you changed the Mailer queue to Sidekiq in [#32314](#), did this error reproduce again?

No, It works likes a charm!

Thanks for your quick response.

[Andreas Bill](#) auger, please try with another adapter and let us how it works.

#8 - 2020-04-13 11:13 - jianmin Zhang

Hello,

The error dispaly that "all pooled connections were in use" Is there a concept about connection-pool in Redmine This Problems arise when the number of users exceeds 1000 The number of people will increase in the future If NO connection-pool in Redmine, Maybe I can change the maximum number of connections to the database

Thanks!

#9 - 2020-04-18 12:30 - Marius BĂLTEANU

- Status changed from Needs feedback to Closed

- Resolution set to Invalid

jianmin Zhang wrote:

Hello,

The error dispaly that "all pooled connections were in use" Is there a concept about connection-pool in Redmine This Problems arise when the number of users exceeds 1000 The number of people will increase in the future If NO connection-pool in Redmine, Maybe I can change the maximum number of connections to the database

Thanks!

You can change your connection pool from database.yml, please see

<https://api.rubyonrails.org/classes/ActiveRecord/ConnectionAdapters/ConnectionPool.html>. Before doing this, I would recommend to change your mailer queue adapter if you're using the default one which stores in memory all the send email tasks (more users, more emails to send, more memory needed).

I'm closing this for now because it seems to be a configuration problem.

#10 - 2020-04-20 03:48 - jianmin Zhang

Marius BALTEANU wrote:

jianmin Zhang wrote:

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Thanks!

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<https://api.rubyonrails.org/classes/ActiveRecord/ConnectionAdapters/ConnectionPool.html>. Before doing this, I would recommend to change your mailer queue adapter if you're using the default one which stores in memory all the send email tasks (more users, more emails to send, more memory needed).

I'm closing this for now because it seems to be a configuration problem.

Thank you for your advice

#11 - 2020-05-14 08:04 - Robin Kluth

That seem to work, I added pool: 10 to the database.yml. So 5 seems a bit too low for redmine? In some cases?

Would be great, if one could change that via the official docker image variables.

For those with docker:

- `"/data/database.yml:/usr/src/redmine/config/database.yml"`

and put the changes inside the database.yml.

#12 - 2022-08-24 10:22 - Elvis Stansvik

Hm, is not switching the mail queue adapter or increasing the database connection pool size just workarounds for an issue that should ideally be fixed?

Surely Redmine should not need to keep a bunch of database connections open at the same time just to send out e-mails e.g. when there are many subscribes to an issue, even if the "not for production" mail queue adapter is used? If a database connection needs to be held open while the e-mail is being sent out, then either the same connection should be used or the mails to be sent out should be batched so that they can be sent out with a reasonable number of db conns.