

## Redmine - Feature #33526

### Add possibility to configure limit used to retrieve objects for an API response

2020-05-29 16:14 - VVD VVD

<b>Status:</b> Closed	<b>Start date:</b>
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 0%
<b>Category:</b> REST API	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>Resolution:</b> Duplicate	
<b>Description</b>	
<p>In file app/controllers/application_controller.rb:</p> <pre># Returns offset and limit used to retrieve objects # for an API response based on offset, limit and page parameters def api_offset_and_limit(options=params)   if options[:offset].present?     offset = options[:offset].to_i     if offset &lt; 0       offset = 0     end   end   limit = options[:limit].to_i   if limit &lt; 1     limit = 25   elsif limit &gt; 100     limit = 100   end   if offset.nil? &amp;&amp; options[:page].present?     offset = (options[:page].to_i - 1) * limit     offset = 0 if offset &lt; 0   end   offset   = 0   [offset, limit] end</pre> <p>The value of the limit is hardcoded to 100. It's very long to get for example 20000 objects - 200 requests in ~3 minutes. But it's faster with hardcoded limit 10000 - ~20 seconds only.</p> <p>Please, add possibility to configure limit used to retrieve objects for an API response.</p> <p>Thanks!</p>	
<b>Related issues:</b>	
Duplicates Redmine - Patch # 16069: Allow configuration of API limit instead ...	<b>New</b>

#### History

#1 - 2020-05-29 17:40 - Mischa The Evil

- Duplicates Patch #16069: Allow configuration of API limit instead of hardcoding at 100 added

**#2 - 2020-05-29 17:41 - Mischa The Evil**

- *Status changed from New to Closed*

- *Resolution set to Duplicate*

Closing as a duplicate of #16069.

**#3 - 2020-05-29 18:32 - VVD VVD**

Didn't find it before create this issue.