

## Redmine - Feature #337

### Private issues

2007-04-30 15:14 - Nikolay Solakov

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Jean-Philippe Lang	<b>% Done:</b>	0%
<b>Category:</b>	Issues permissions	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Resolution:</b>	Duplicate		
<b>Description</b> Hi, I think it would be great if you implement private issues in redMine. This is an issue that is viewable only if you have the permission to view private issues and for example the end client will not see the issues in the company... If it is possible now in redMine, please tell me how to do it. I don't see a way now...  Thanks! Regards, Nikolay			
<b>Related issues:</b>			
Related to Redmine - Feature #1554: Private comments in tickets		<b>Closed</b>	<b>2008-06-30</b>
Related to Redmine - Feature #3384: issue permissions		<b>Closed</b>	<b>2009-05-18</b>
Related to Redmine - Feature #7412: Add an issue visibility level to each role		<b>Closed</b>	<b>2011-01-22</b>
Has duplicate Redmine - Feature #1491: Show the issue/board message of other...		<b>Closed</b>	<b>2008-06-18</b>
Has duplicate Redmine - Feature #6336: Privat Issues		<b>Closed</b>	<b>2010-09-09</b>
Has duplicate Redmine - Feature #6923: Roles that allow users to view and com...		<b>Closed</b>	<b>2010-11-17</b>
Is duplicate of Redmine - Feature #7414: Private issues		<b>Closed</b>	<b>2011-01-22</b>

### History

#### #1 - 2007-04-30 15:27 - Jean-Philippe Lang

A patch was proposed for this feature by Jeffrey Jones.

[http://rubyforge.org/tracker/index.php?func=detail&aid=10381&group\\_id=1850&atid=7162](http://rubyforge.org/tracker/index.php?func=detail&aid=10381&group_id=1850&atid=7162)

I may integrate it in the future, so any comment is welcome.

#### #2 - 2007-05-24 03:02 - Nikolay Solakov

Hello,

I almost convinced my bosses to use redMine in a presentation yeasterday :)

The issue that was on the table with it was exactly these private issues.

The patch proposed by Jeffrey Jones is about internal/external users.

I'm asking now for the ability when reporting issue to make it private for the user who reported it. There has to be a permission for this feature - View others private issues.

redMine is a great innovative tool, and we want to use it as a project management solution, by posting to it not only developers tasks but the jobs of project managers. It suits our organization for now but, the lower levels of the hierarchy should not see the work of the higher level.

I hope you understand me :)

Thanks and regards,

Nikolay

#### #3 - 2007-05-24 13:10 - Jean-Philippe Lang

Hi,

I almost convinced my bosses to use redMine in a presentation yeasterday :)

I'm very proud of it :-) Thanks

I understand your need. It's different from internal/external issues.  
Instead of adding one more flag on issues, maybe I could implement a common solution:

- just a "Private" flag on issues
- a new permission "View private issues" at role level
- a "No private issue" flag on user accounts

If a user has a role with "View private issues" permission, he will see private issues on the corresponding project.

If a user has the "No private issue" flag checked on his account (not modifiable by himself of course), he won't see any private issue and won't be able to create private issues. It could be set for clients for example.

What do you think ?

**#4 - 2007-05-24 17:53 - Nikolay Solakov**

Hi,  
I think this is the solution, Jean-Philippe. :)

There is something I don't understand indeed...

What is the meaning of the "No private issues"?

If a user has "View private issues" or just "Private issues" in the role "Clients" for example, maybe he should not be allowed to see and create them...

Or I missed something?

Thanks,  
Nikolay

**#5 - 2007-05-24 18:12 - Jean-Philippe Lang**

It's just to allow a same role to be used for internal and external (eg. client) users, as requested by Jeffrey Jones.

That role could have the "View private issues" permissions, but you can prevent clients who have this role to view private issue by checking "No private issue" on their account.

**#6 - 2007-05-24 18:23 - Nikolay Solakov**

Got it, but will it works like the patch Jeffrey proposed?

Because I think the internal/external feature is a whole new solution for redMine, because external users are commonly clients in Trouble Ticketing sistem. Jeffrey made some filtering on assignment of issues to internal/external users etc...

This separation of the users in redMine will make it not only project management and issue tracking, but and trouble ticketing system which on its side is great :)

Thanks,  
Nikolay

**#7 - 2007-05-27 05:57 - Nikolay Solakov**

Hi,  
another thought: when creating an issue and assign it to somebody, there has to be a possibility to make it private for that user, so only he can see it (like the boss assigns tasks for project managers, but the developers are not allowed to see this tasks).

I thinking of a tree, in which the lower level users don't see the issues of higher level users.

Thanks,  
Nikolay

**#8 - 2007-05-30 10:40 - Jeffrey Jones**

Heh, I will soon be leaving the company I am currently employed at and unfortunately the main drive to install redMine will leave with me. Therefore I can't really give much more information.

Off the top of my head this sounds like it is more complex than a simple user based internal/external separation.

Cheers

RJ

**#9 - 2007-12-11 04:06 - Marcin Gil**

An idea similar to private issues is, I think, a private task list - so not to clutter "official" trackers.

Each user could be given a simple tracker for his daily tasks/duties.

**#10 - 2008-01-16 07:51 - Geordee Naliyath**

First of all, Redmine is a great product. I liked the workflow feature and I see enough potential to be customized for purposes other than project

management. Only if I could make all issues visible only to certain roles, and for others only their issues are visible.

In my opinion, it would be great if this feature can be enabled as part of permissions - something like "View All Tickets" could be a permission which is set to checked by default. If we uncheck, members with that role can see only their ticket.  
That also means, they will not be able to see others issues, activities, calendar, issue summary etc.

I am not sure how difficult the implementation is. I am new to Ruby and trying to figure out how permissions work in Redmine (some hash table?)

The other "issue" is the name "issue". I would have preferred some neutral terms like "ticket".  
Anyway, I edited en.yml and changed the word issue to ticket.

#### #11 - 2008-02-11 15:36 - Robert Lemke

I agree with Geordee - really great software you created there, Jean-Philippe. As you know we recently started using it for TYPO3 ( <http://forge.typo3.org> ).

Private issues are also one of the most important features we will need for TYPO3. We have a security team which takes care of any security issues. Currently we track them with Mantis. All security issues are submitted as private issues which only the security team can see.

I propose that a "private" flag can be set for a whole tracker. All issues for that tracker are not visible to the public (but probably to the team members). The question is, how we can give the security team access to all these trackers without having to add each team member to each project. The easiest - but not very clean - solution would be to let all security team members be administrators. But maybe there are alternatives?

#### #12 - 2008-02-11 15:52 - Thomas Lecavelier

I agree on that point: private issue (this may be called "security issues", too) is a must-have for redmine. Private trackers should be easy to get too.

#### #13 - 2008-02-11 20:14 - Jean-Philippe Lang

Thanks for your contributions. Here is what I propose:

- a '\_private\_' flag on issues (so that the tracker won't be the only way to set an issue as private)
- a '\_view private issues\_' permission at role level
- an additional setting at account level to set the ability of the user to see private issues, with the following options:
  - *never*: the user can never see any private issue
  - *always*: the user can see any private issue
  - *according to his role*: the user only see private issues on projects for which he has a role that is allowed to view private issues

Robert, you could use this option to enable security team users to view any private issues without having to give them a role on all projects.

A flag could also be added at tracker level so that an issue attached to a private tracker is automatically private.  
A user should be able to view a private issue if he is its author or assignee, whatever his permissions are.

One more question: who should be allowed to create or set issues as private ?

For example, anyone could be allowed to create private issues but only specific role(s) could be allowed to set an existing issue as private.

What do you think ?

#### #14 - 2008-02-12 09:09 - Nikolay Solakov

Hi,  
Jean-Philippe, all your proposals are pretty enough I think.  
Only that:

*Robert, you could use this option to enable security team users to view any private issues without having to give them a role on all projects.*

I can't get the meaning. If a user is not assigned to a project with a particular role, he don't see any issues in this project (not public project), right?  
Then, how he will see the private issues? Am I missing something?

Regards,  
Nikolay

#### #15 - 2008-02-12 09:18 - Jean-Philippe Lang

Nikolay, I was speaking about *public* projects (which is the case of Robert I think).  
Of course, if a project is private, only its members can see it.

#### #16 - 2008-02-12 10:54 - Nikolay Solakov

Great! I think it's a really good start.

Regards,  
Nikolay

#### #17 - 2008-02-12 10:58 - Thomas Lecavelier

It sounds good to me, too.

**#18 - 2008-02-12 11:28 - Robert Lemke**

Hi Jean-Philippe,

great to hear that you want to work on that feature. In my opinion all of your proposals make sense and they would certainly satisfy our demands.

*One more question: who should be allowed to create or set issues as private ?*

*For example, anyone could be allowed to create private issues but only specific role(s) could be allowed to set an existing issue as private.*

In our case anybody should be able to create private issues and it would be okay if anyone would be allowed to set an existing issue as private. However, I could understand if someone needs the feature that only certain people are allowed to mark existing issues as private. Maybe that shouldn't be an extra feature but rather be determined from the rights someone has to edit a whole issue.

Best,  
robert

**#19 - 2008-03-17 19:32 - Jos Yule**

I'd just like to add my voice to this one too. I will quickly outline our use-case, which I think is covered by the above description that JPL described above.

I have a team which work on a project. There are many non-team members which create new issues (features, bugs, etc). I would like to have the non-team members able to create items, and then the team "update" the items (with notes) which are not viewable by the non-team members.

It would be helpful to have an option to make "updates" private by default.

Thanks

**#20 - 2008-03-17 22:03 - Thomas Löber**

This could be accomplished by adding a "private" flag to journal entries.

**#21 - 2008-03-18 19:08 - Jean-Philippe Lang**

- Target version set to 0.8

Sounds good to me.

**#22 - 2008-04-18 09:44 - Adrian Bridgett**

Private bugs are also an issue for us, however our use case is I believe slightly different - I'll put it here in case it's a helpful. As I understand it, what you are proposing above is the ability to restrict certain issues to effectively "superusers" - in case they are sensitive.

Our use case is if we use redmine to track bugs in a product, we would want company Foo to raise bugs and also company Bar to raise bugs in the same project - however whilst Foo could see all bugs Foo had raised, we would *not* want them to see bugs that Bar had raised (and vice versa). This seems very similar to the proposed solution, but rather than private/not-private it requires the ability to set them private/not-private at a company wide level (to be honest, even if it was limited to "person from Foo who raised the bug and all developers" that'd probably be sufficient).

Thanks - redmine looks very interesting!

**#23 - 2008-04-18 10:11 - Thomas Lecavelier**

Adrian, your request concern another matter: user-groups. There's a bunch of feature request about that, like [#1018](#). Once this feature will be implemented, another improvement will be to enable users from a certain group to view restricted/private/security trackers.

**#24 - 2008-05-20 18:52 - Sepp \_**

Another Idea:

Why not let us use Custom Keywords for that.

Let us specify something like "Use this Keyword as permission"...

If this Keyword-Flag is checked, I can set all things from above like

```
* just a "Private" flag on issues
* a new permission "View private issues" at role level
* a "No private issue" flag on user accounts
```

for those Keywords and so, I am much more flexible...

I can name Keywords: Internal, external Developer, High security team, ....

**#25 - 2008-05-21 11:59 - Thomas Lecavelier**

I just imagine the mess with keywords: this issue went just private. Imagine all the other issue that become private without warning. Sound funny :)

**#26 - 2008-05-27 20:07 - Thomas Kauders**

YES, PLEASE! There is a need for some way to hide certain issues from the customer. We use Redmine for tracking our software developemnt project. Not all issues are for the customer to be seen.

Simply make a checkbox "Private" which will make the issue invisible for customers.

**#27 - 2008-05-31 02:50 - Karl DeBisschop**

I sort of like the idea of keywords. Yes there is some complexity there, but its generality just seems naturally appealing to me. More so than coding a hodge-podge of private/public, personal/non-personal, internal/external, financial/non-financial, and so on.

I can also think other levels of access. For instance, in our shop the developers would never want to prevent the user from seeing the internal of what we do, they generally don't want to. It would be nice to be able to hide developer tickets from non-technical staff by default, but allow them to choose to see them if the want.

**#28 - 2008-06-19 10:52 - F T**

We are using Redmine for internal purposes. We would like to see "Private tickets" as Nikolay Solakov described them: a user should be able to see only its own reported tickets.

P.S. I opened issue [#1491](#) asking same thing than I found this. Sorry.

**#29 - 2008-06-19 11:48 - Thomas Lecavelier**

P.S. I opened issue [#1491](#) asking same thing than I found this. Sorry.

Duplication relation marked, [#1491](#) closed. Thank you for pointing it out.

**#30 - 2008-07-01 11:36 - Ewan Makepeace**

I dont think all the different posters on this page are talking about compatible use cases (or at least the proposal being proposed by Jean-Philippe Lang will solve some users problems but not others). One of the blissful things about Redmine is that so far it achieves so much out of the box with a 'lightness of being' - it is not weighed down by hundreds of modes, options and checkboxes. What I am worried will happen here is that this proposal will be implemented, but will only silence 50% of the requests so then further layers of control get put on top until you end up with a Lotus Notes-esque multi layered security model nobody can understand...

Here are some real life scenarios as far as I can tell from the discussion:

## **A - Customer vs Customer**

Acme CAD systems wants to collect bug reports from clients Boeing and Airbus, but clients should not be able to see each others issues.

## **B - Internal vs External**

Acme Banking Systems wants to let the customers have access to file and track issues but dont want them to see issues found by the QA/QC team during development.

## **C - Internal vs Internal**

Apple computer want the general development team to work on outstanding issues but keep new features tightly controlled and visible to key developers only.

The proposed solution (private flag and associated permissions) is too blunt to solve all these needs - it marks some issues as private and then grants some roles the ability to see private issues. This will solve the goal of B above (since internal roles will be senior to external roles) but will be a problem for A and C because they are peer to peer type access control problems (although clearly there are workarounds).

Perhaps instead we could implement user groups (as requested elsewhere... ) as collections of users. Allow issues to have project visibility or group visibility (perhaps have a group field and if null visibility is default). Neatly partitions access within the members of a project and separately from role. Works great where multiple clients exist in the same project ect. Completely backwards compatible.

**#31 - 2008-07-07 12:43 - gabriel scolan**

I think the group visibility is great.

But just keep in mind that when a new bug/feature is raised, "someone" need to setup the visibility for each group; this could be a long uninteresting work, and shall be reserved to some people (Project Leader for example) ... So depending on the cases you've presented above, default visibility should be automatically setup.

For example,

- when Boeing open an issue, everyone can see within ACME (or some groups only), excepts the one registered as Airbus.
- when an issue is open internally, everyone can see it within ACME (or some groups only), and customers can not see them.

To summarize, a configuration panel shall exist per group to determine the default visibility to set up to the other groups in case one member of a group raises an issue.

#### #32 - 2008-07-08 04:48 - Ewan Makepeace

Good points. To properly suggest an answer I need to solicit feedback on another question first. If Groups get implemented should they be exclusive or not (ie can I belong to multiple groups?).

If groups are exclusive they are fairly easy to implement - when adding members to a project there would need to be an additional column group. A project member could be assigned to 0 or 1 groups. Alternatively groups could be a global attribute (same across all projects) in which case users would be assigned to a group from the user admin screen.

Either way you could set a project level flag: Default Issue Visibility: <Group | Project>

Then all new issues created by anyone would default to the group that person was a member of if:

1. That user was in a group (group not null)
2. That project had a default visibility of Group

On the other hand if Groups were implemented in a more flexible way where any user could be a member of any number of groups then it gets harder because the above logic would not work. I am having difficulty thinking of a foolproof mechanism in that scenario.

#### #33 - 2008-07-08 09:53 - Thomas Lecavelier

Ewan Makepeace wrote:

If Groups get implemented should they be exclusive or not (ie can I belong to multiple groups?).

From my POV, exclusive groups are just useless: they could be replaced by a system of credential copy. Of course, non-exclusive groups are far harder to implement, since we have to define rules of precedence between groups rights, but that's the only way to get powerful right management.

#### #34 - 2008-08-19 13:12 - Marc Liyanage

Am I right in assuming that the original patch by Jeffrey Jones from 2007-04-30 no longer works? It seems the source code has changed quite a bit since then, the patch won't apply anymore.

Did anyone ever update it? It would make a nice stopgap until private tickets in 0.8 are available...

#### #35 - 2008-09-04 18:09 - F T

Sorry for noise in your mbox but, please, any update about this topic?

#### #36 - 2008-11-11 10:41 - Jean-Philippe Lang

- Target version changed from 0.8 to 0.9.0

#### #37 - 2009-01-02 04:09 - Paul Zubarev

- File *redmine-private\_issues.patch* added

Jean-Philippe Lang wrote:

Thanks for your contributions. Here is what I propose:

- a `'_private'` flag on issues (so that the tracker won't be the only way to set an issue as private)
- a `'_view private issues_'` permission at role level
- an additional setting at account level to set the ability of the user to see private issues, with the following options:
  - *never*: the user can never see any private issue
  - *always*: the user can see any private issue
  - *according to his role*: the user only see private issues on projects for which he has a role that is allowed to view private issues

Robert, you could use this option to enable security team users to view any private issues without having to give them a role on all projects.

A flag could also be added at tracker level so that an issue attached to a private tracker is automatically private. A user should be able to view a private issue if he is its author or assignee, whatever his permissions are.

One more question: who should be allowed to create or set issues as private ?

For example, anyone could be allowed to create private issues but only specific role(s) could be allowed to set an existing issue as private.

What do you think ?

Hi!

I have compared openSource systems like SourceForge (Savanah, GForge, RedMine) and I think that Redmine is the best among them. As to me I am necessary to have the private issues, I have made a patch for 0.8.0-release(30/12/2008). I have included two kinds of permissions on my decision:

1. Add private issues permission
2. View private issues permission

These permissions can be added in any of roles under Redmine.

P.S. I am a newbie in Ruby and Ruby on Rails.

**#38 - 2009-01-02 19:00 - Eric Davis**

Paul Zubarev wrote:

As to me I am necessary to have the private issues, I have made a patch for 0.8.0-release(30/12/2008).

Thank you for the patch. I've only had a change to read the code but I have a couple of questions:

1. Are there unit and functional tests to support the patch? With a feature like this, I'd trust the code more if there were tests to make sure the issues were displayed properly.
2. Does this patch affect the Activity page also? If a user doesn't have permission to see an issue, then they shouldn't see any updates on their Activity page
3. Similar to above, does this patch affect the Atom feeds?

**#39 - 2009-01-03 11:52 - Paul Zubarev**

Eric Davis wrote:

Thank you for the patch. I've only had a change to read the code but I have a couple of questions:

1. Are there unit and functional tests to support the patch? With a feature like this, I'd trust the code more if there were tests to make sure the issues were displayed properly.
2. Does this patch affect the Activity page also? If a user doesn't have permission to see an issue, then they shouldn't see any updates on their Activity page
3. Similar to above, does this patch affect the Atom feeds?

You are absolutely right. I will change a patch and I will improve my errors within the next few days.

**#40 - 2009-01-07 22:35 - Paul Zubarev**

- *File redmine-private\_issues.v.0.1.patch added*

Eric Davis wrote:

1. Are there unit and functional tests to support the patch? With a feature like this, I'd trust the code more if there were tests to make sure the issues were displayed properly.
2. Does this patch affect the Activity page also? If a user doesn't have permission to see an issue, then they shouldn't see any updates on their Activity page
3. Similar to above, does this patch affect the Atom feeds?

I have made the new version of a patch with support private issues in Activity page and Atom feeds. This patch include unit and functional tests for private issues.

**#41 - 2009-01-12 16:57 - Wessel Louwris**

- *File p.patch added*

I have made the new version of a patch with support private issues in Activity page and Atom feeds. This patch include unit and functional tests for private issues.

I tried this patch on the current svn trunk (0.8.0.devel.2261).

Patching lib/redmine.rb failed, apparently in current trunk the :destroy\_attachment was removed from line 38.

I attached a working patch file for redmine-0.8.0/lib/redmine.rb

**#42 - 2009-01-12 16:58 - Guillaume Lecanu**

Hi everybody,

Redmine is a very great app ! Thanks to everyone you have help to have this project so good.  
We want to move from Mantis to Redmine, but there is this missing feature that make us some problems.

I would like to know if Redmine will permit to make visible a ticket only for some specified users (or role) ?

We have 3 kind of roles : client, freelance, admins(us)

When a client ask us a feature, we create a ticket only visible between us and the freelance.  
After the negociation price with the freelance, we create a ticket only visible between us and the client.

Do you think this will be possible in Redmine ?

Thanks

**#43 - 2009-01-12 16:59 - Wessel Louwris**

Wessel Louwris wrote:

I have made the new version of a patch with support private issues in Activity page and Atom feeds.  
This patch include unit and functional tests for private issues.

btw: the patch works great and was just what we needed. Hope it get's implemented in someway in the trunk sometime. Thanks!

**#44 - 2009-01-12 17:04 - Wessel Louwris**

Guillaume Lecanu wrote:

Hi everybody,

Redmine is a very great app ! Thanks to everyone you have help to have this project so good.  
We want to move from Mantis to Redmine, but there is this missing feature that make us some problems.

I would like to know if Redmine will permit to make visible a ticket only for some specified users (or role) ?

We have 3 kind of roles : client, freelance, admins(us)

When a client ask us a feature, we create a ticket only visible between us and the freelance.  
After the negociation price with the freelance, we create a ticket only visible between us and the client.

Do you think this will be possible in Redmine ?

Thanks

The redmine-private\_issues.v.0.1.patch from Paul Zubarev in this thread provides a 'Add private issues' and 'View private issues' right which you could assign to roles. But that would not be sufficient in your situation it seems, since you have 2 kinds of private.

**#45 - 2009-01-12 17:47 - Guillaume Lecanu**

Wessel Louwris wrote:

The redmine-private\_issues.v.0.1.patch from Paul Zubarev in this thread provides a 'Add private issues' and 'View private issues' right which you could assign to roles. But that would not be sufficient in your situation it seems, since you have 2 kinds of private.

Thanks for your help Wessel Louwris.

Do you know if there is another way where I could do this negociation in private but into Redmine ?

I have read there is a new rights managements for the Wiki, or may be by creating a Forum with the good rights perms ?

**#46 - 2009-01-12 20:18 - Paul Zubarev**

I have checked this patch on <http://osll.spb.ru> and see that it contains a little bug. This bug is described on <http://osll.spb.ru/issues/show/3> . I will fix it soon.

I have a question: how patch can be added in redmine trunk?



#### #47 - 2009-01-12 21:18 - Paul Zubarev

- File *redmine-private\_issues.v.0.1.fix.patch* added

This patch fixes my mistake in version 0.1 (:

You should patch the file *redmine/app/controllers/projects\_controller.rb* that has been patched early by *redmine-private\_issues.v.0.1.patch*

#### #48 - 2009-01-19 15:41 - Stanislav German-Evtushenko

It's very necessary feature!

- I tried the patch and took an error then user have no permissions to view private issues (<http://localhost:3000/projects/show/test2>):  
SQLite3::SQLException: no such column: false: SELECT count(DISTINCT "issues".id) AS count\_all, tracker\_id AS tracker\_id FROM "issues" LEFT OUTER JOIN "projects" ON "projects".id = "issues".project\_id LEFT OUTER JOIN "issue\_statuses" ON "issue\_statuses".id = "issues".status\_id LEFT OUTER JOIN "trackers" ON "trackers".id = "issues".tracker\_id WHERE (((projects.id = 2 OR projects.parent\_id = 2) AND issues.private = false) AND issue\_statuses.is\_closed='f') AND (projects.status=1 AND (projects.is\_public = 't' or projects.id IN (1,2))) GROUP BY tracker\_id  
Problem has gone when I comment single line

```
# issue_cond += " AND #{Issue.table_name}.private = false"
```

in *app/controllers/projects\_controller.rb*

- I think owner must able to see own tasks.

#### #49 - 2009-01-19 15:44 - Stanislav German-Evtushenko

In addition: I'm using sqlite3 db.

#### #50 - 2009-01-19 16:51 - Paul Zubarev

Are you have private field in issues table in your database? Maybe you have forgotten execute `rake db:migrate RAILS_ENV="your_environment"`.

#### #51 - 2009-01-19 20:19 - Stanislav German-Evtushenko

I have this one. I found some about this problem <http://snippets.dzone.com/posts/show/2086>.

In addition:

- It will be useful to able set default state (private or not) for new issue for any project separately.

#### #52 - 2009-02-01 01:01 - Paul Zubarev

- File *private\_issues.v.0.2.patch* added

1. I have fix problem with sqlite3.
2. If user adds private issue, he will be able to browse his issue even if he does not have `view_private_issue` permission.

This patch for 0.8-stable svn branch.

#### #53 - 2009-02-06 10:02 - Greg Burri

I think it should be possible for a given ticket to define a set of **user** or **user group** which can access to this ticket. Set to *All* by default.

A role permission should be also added : *Access to all ticket*. It permits to bypass the access rights. Only used for project admin.

#### #54 - 2009-02-06 10:22 - Sepp \_

Why not add this feature the same way as you did with watchers. It should simply be possible to define groups.

Adding Groups for watchers would be a nice feature too...

#### #55 - 2009-02-06 10:37 - Stanislav German-Evtushenko

See also [#2653](#)

#### #56 - 2009-02-19 13:24 - Javier Barroso

When I test [http://www.redmine.org/attachments/1473/private\\_issues.v.0.2.patch](http://www.redmine.org/attachments/1473/private_issues.v.0.2.patch) with redmine 8.1, I can't see project pages, this exception is launched:

```
Mysql::Error: #42S22Unknown column 'issues.private' in 'where clause': SELECT count(DISTINCT `issues`.id) AS count_all, tracker_id AS tracker_id FROM `issues` LEFT OUTER JOIN `projects` ON `projects`.id = `issues`.project_id LEFT OUTER JOIN `issue_statuses` ON `issue_statuses`.id = `issues`.status_id LEFT OUTER JOIN `trackers`
```

```
` ON `trackers`.id = `issues`.tracker_id WHERE (((projects.id = 9 OR projects.parent_id = 9)) AND issue_status
es.is_closed=0 AND issues.private=1) AND (projects.status=1) GROUP BY tracker_id
/opt/gems-1.8.6/gems/activerecord-2.1.2/lib/active_record/connection_adapters/abstract_adapter.rb:147:in `lo
g'
```

Should [#48](#) patch be added to the 0.2 patch ?

#### #57 - 2009-03-10 18:04 - Thomas Pihl

There is a migration in the patch, so do a rake db:migrate as well.

/T

#### #58 - 2009-04-23 01:26 - Shaun Gilroy

So I applied the 'private\_issues.v.0.2.patch' patch to my development version of the 0.8.3 and I noticed something...

You still get emails if you belong to the project and have your preferences set to send emails for all projects you're involved in, regardless of your permissions.

This doesn't seem right...

#### #59 - 2009-05-20 10:53 - Javier Barroso

Hi,

We would like apply this patch in trunk, is there any notice about ?

Regards,

#### #60 - 2009-05-28 23:20 - Justin Grevich

I am also looking to apply this patch asap. I have been holding off since it looks like it will be merged with the trunk pretty soon. Is there any update on that?

Thanks,

justin

#### #61 - 2009-06-10 21:13 - Jose Luna

My company is also in need of a way to hide issues based on a specific criteria. As Ewan points out, many of the suggested solutions are to solve a specific use case, leaving many other desired use cases unsolved. A more generalized approach is necessary.

I propose that a new feature be implemented that allows users to define their own permissions for viewing tickets. This feature would be analogous to the filter on the /issues page (in fact, the interface would be nearly identical). The admin would be able to define a new permission filter based on the same set of criteria available in the issue filters. For example, the admin may select the criteria:

```
Assigned to is <<me>>
Tracker is Bug
Target version is [1.0]
```

The admin can save this "permission filter" and assign it to a specific role. Like normal issue filters, this would work on custom fields. So you could add a "private" custom field that is binary, if all you need is private vs. non-private permissions. I would imagine that custom fields in the permission filter would have to be limited to custom fields that are marked "For all projects" and "Used as filter".

## The Cons

- The user will be affected by the current limitations that are in the issues filter. For example, what if I want to filter for all tickets that are priority "Normal" AND priority "High". (Note: I think this can easily be addressed by making improvements to the filtering.)

## The Pros

- The approach is very flexible, and can be used to solve all use cases described so far.
- Much more complex permission systems can be created using this solution.
- It could be made possible to assign a permission filter to a user, not just a role.
- I am not familiar with the Redmine source (or Ruby for that matter), but it seems as though much of the code for this proposed feature is already written. The developer would be adapting existing code that has already been heavily tested.

Let me know if there are any more pros/cons that I'm missing.

#### #62 - 2009-06-10 22:05 - Jens Goldhammer

In my eyes, it is important to finally have this feature in redmine. I don't understand why the patch of Paul is not already integrated into the core as a first step. Maybe later there is time for the more generic solution of Jose.

#### #63 - 2009-07-02 14:57 - Tiago Queirós

Paul Zubarev wrote:

1. I have fix problem with sqlite3.
2. If user adds private issue, he will be able to browse his issue even if he does not have view\_private\_issue permission.

This patch for 0.8-stable svn branch.

With this patch (in 0.8-stable) the atom feed from the issues tab still displays the private issues the users shouldn't be allowed to see according to the permissions set on the roles.

Any tips on where I should start to debug this problem?

Also in the project overview it also shows the number of current private issues to the user.  
Is this intended?

#### #64 - 2009-07-02 14:59 - Tiago Queirós

Tiago Queirós wrote:

Paul Zubarev wrote:

1. I have fix problem with sqlite3.
2. If user adds private issue, he will be able to browse his issue even if he does not have view\_private\_issue permission.

This patch for 0.8-stable svn branch.

With this patch (in 0.8-stable) the atom feed from the issues tab still displays the private issues the users shouldn't be allowed to see according to the permissions set on the roles.

Any tips on where I should start to debug this problem?

Also in the project overview it also shows the number of current private issues to the user.  
Is this intended?

I get the same behaviour in the export to CSV and PDF features of the Issues Module.  
It exports everything, including the private issues.

#### #65 - 2009-07-09 22:16 - Bruno Medeiros

Shaun Gilroy wrote:

...

You still get emails if you belong to the project and have your preferences set to send emails for all projects you're involved in, regardless of your permissions.

This doesn't seem right...

I can confirm that it does really occurs. I have this patch applied to Redmine 0.8.2 and people that don't have permission to see private tickets are receiving emails from private tickets changes and comments if they mark to "send emails for all projects you're involved in".

I would love to help you, but I'm a noob in rails.. All I can do is report that! :)

Private tickets is a really great and useful feature and I think the way this patch implements it is a good way, That could be better in the future.  
With this email issue and the Atom issue resolved, I think its mature enough to be integrated with Redmine trunk and come in the first 0.9 stable release.

Thanks for Paul for the patch and all others for the feedback and ideas!

#### #66 - 2009-07-27 06:52 - li wei

I have patched redmine-private\_issues.v0.1.fix.patch. Following is private\_issues patch's some defects:

- The private issue's Assigned member should be able to view the private issues.
- Watchers should also have permission to view tasks.
- Recommended to increase the csv & PDF export's access control function.

#### #67 - 2009-08-24 21:39 - Redmine Fan

I am using a test installation of 0.8.5. I am a bit confused about the various comments here. Is there a better version of the private issues being worked on for 0.9, or is it going to be the patch being integrated into the trunk.

Also, which file should I use for applying the patch as there are several on this page. Sorry for any novice comments

**#68 - 2009-09-08 15:21 - Bruno Medeiros**

Redmine Fan wrote:

I am using a test installation of 0.8.5. I am a bit confused about the various comments here. Is there a better version of the private issues being worked on for 0.9, or is it going to be the patch being integrated into the trunk.

This patch will be integrated into the trunk as soon as it's mature enough. As I can see, we still have some problems in this feature. Below is a list of current problems (sorry if i forget something):

- "People that don't have permission to see private tickets are receiving emails from private tickets changes and comments if they mark to "send emails for all projects you're involved in"". (Shaun Gilroy and Me)
- "The atom feed from the issues tab still displays the private issues the users shouldn't be allowed to see according to the permissions set on the roles." (Thiago Queiróz)
- "I get the same behaviour in the export to CSV and PDF features of the Issues Module." (Thiago Queiróz)
- "The private issue's Assigned member should be able to view the private issues." (li wei)
- "Watchers should also have permission to view tasks." (li wei)

Also, which file should I use for applying the patch as there are several on this page. Sorry for any novice comments.

The file is private\_issues.v.0.2.patch. I've applied here in Redmine 0.8.2 and everything is ok. (Except for the known issues above)

I hope someone could solve this minor issues and integrate this patch into trunk ASAP.  
Thanks!

**#69 - 2009-10-09 14:22 - Pablo 09**

I tried to apply on Redmine 0.8.5 (current trunk) and i have a error when i want to see private issues

NameError in Issues#show  
Showing app/views/issues/show.rhtml where line [#1](#) raised:  
undefined local variable or method `private' for #<Issue:0xb59008fc>

Application Trace  
/usr/lib/ruby/gems/1.8/gems/activerecord-2.3.4/lib/active\_record/attribute\_methods.rb:260:in `method\_missing'  
/home/redmine/app/models/issue.rb:271:in `visible?'  
/home/redmine/app/views/issues/show.rhtml:1:in `\_run\_rhtml\_app47views47issues47show46rhtml'  
/home/redmine/app/controllers/issues\_controller.rb:119:in `show'  
/home/redmine/app/controllers/issues\_controller.rb:118:in `show'

What can i do?

**#70 - 2009-11-16 19:18 - Ho Nguyen**

Hi redmine-ers, pls anyone confirm when this feature is available for the trunk e.g. 9.0? This feature is really necessary ... thanks.

**#71 - 2009-11-17 01:15 - Yaroslav Shvetsov**

Ho Nguyen wrote:

Hi redmine-ers, pls anyone confirm when this feature is available for the trunk e.g. 9.0? This feature is really necessary ... thanks.

Yes, approve request for this feature.

**#72 - 2009-11-17 10:52 - Stanislav German-Evtushenko**

I think issue [#2653](#) is better way to separate clients from each other than "Private issues". Private issues will involve some chaos to project management.

**#73 - 2009-11-17 11:36 - Bruno Medeiros**

Stanislav German-Evtushenko wrote:

I think issue [#2653](#) is better way to separate clients from each other than "Private issues". Private issues will involve some chaos to project management.

I think they're not the same think. In my company, for example, it's not a internal/external user problem. We use private tickets to avoid all (even internal users) to see tickets that have private information.

If someone will use this to 'separate clients from each other', putting all internal tickets as private, I agree with Stanislav. It will be a big chaos.

I believe both solutions could be applied, couldn't they?

#### #74 - 2009-11-17 12:47 - Stanislav German-Evtushenko

Bruno Medeiros wrote:

Stanislav German-Evtushenko wrote:

I think issue [#2653](#) is better way to separate clients from each other than "Private issues". Private issues will involve some chaos to project management.

I think they're not the same think. In my company, for example, it's not a internal/external user problem. We use private tickets to avoid all (even internal users) to see tickets that have private information.

If someone will use this to 'separate clients from each other', putting all internal tickets as private, I agree with Stanislav. It will be a big chaos.

I believe both solutions could be applied, couldn't they?

I think you right.

#### #75 - 2009-11-20 05:13 - Tadeusz Zimirski

Another concept (or: a short summary of the above ideas) which hopefully covers all the use cases mentioned above + one case I recently heard of (from a friend to whom I recently recommended redmine). A non-software company has external users who should be able to view issues which were **explicitly** made available to them but no other issues (no project-wide rights, only per-issue viewing rights). **Security is a concern.**

I'm not familiar with redmine code.

There is some similarity to [multiple user assignment](#), but this idea is related more to **data security/access control** than the workflow.

#### 1. Project-wide settings: Private Issues, Watchers and Editors

- enable private issues (if disabled, no point in specifying Private Editors an issue in the project)
- are new issues *private* by default?
- when security is a big concern: to prevent mistakenly revealing too much information to outsiders: all issues of this project are locked to *private* (only *private* issues allowed in the project **and its subprojects?**)

#### 2. Add permissions under "Issue tracking"

- *View Private Issues*
- *Become a Watcher* - Only project participants with this permission will appear in the UI control (list?) which allows to add Watchers to an issue. *Watchers* of a given *private issue* can see it listed or see its details although they have no *View Private Issues* right. Implementing explicit permission to *Become a Watcher* is not a must, but would add security (prevent mistakenly authorizing a third party to view a private issue).
- Implement the permissions of an *Editor* in a similar fashion: *Edit Issues* is already present, to be added: *Become an Editor of an Issue*, *Add Editors*, *Show Editors List*, *Delete Editors*

#### 3. Specifying access rights when creating/editing issues

- Issues can be made *private* or *visible to all participants (public)* by the creator (or editor with relevant permissions)
- If the issue is made *private*, creator / editor of the issue selects users (or groups) as *Watchers* and *Editors* (UI controls only becoming visible when you check the *private* checkbox, unless it's on by default)

#### 4. Hidden updates, especially for hiding attachments

- When updating an issue, specify whether *Watchers* of this issue can see the update (i.e. you want to upload a file not for *Watchers'* eyes. Could be useful if you want outside *Watchers* to track progress of your work, but not access too much data (i.e. documents you create).

#### 5. Allow groups to be specified as *Watchers* and *Editors*

If all 5 of the above are implemented, then this should cover all the cases mentioned in this discussion (including Guillaume Lecanu's case with freelancers and clients). It would also remedy some but not all of the concerns of people who requested assign to multiple users. Still, Jose's idea is very appealing as well.

Sometimes you will want to

- **specify access rights project-wise**, like using a filter by the admin in Jose's idea or using few pre-determined access rights in the above idea.
- **specify access rights on a per-issue basis** (especially important when security is a concern and very little info should be made available to users automatically).

I think the per-issue aspect is something easier dealt with in the above case (although I'm not sure - not a redmine dev myself). It is of course also possible in Jose's permissions-like-filters idea. It could probably be implemented using the same 'engine' as the rest of permissions-like-filters, but the filters concerning individual issues should also have UI options in create/edit issue screens. The individual, per-issue filters should probably be hidden by default from the admin permissions-like-filters interface (there could be v. many of them)

What do you think?

#### #76 - 2009-11-21 01:42 - Tadeusz Zimirski

in short:

- A project can have Private Issues enabled -> then the users can select if a given issue is private
- A project can have Private Issues forced -> then all issues are private
- Private Issues can be viewed/edited by users with *View Private Issues* or *Edit Private Issues* permissions. Other users can view/edit if they were added as a *Watcher* / *Editor* of the particular issue.
- Groups of users can be specified as *Watchers* or *Editors* of private issues.
- Hidden Updates to a private issue (and their attachments) would be hidden from the *Watchers*

Some projects will mostly use user or group permissions to control access, projects with tight security will force private issues and use explicit issue-level permissions to grant access (*Watchers* and *Editors* lists for issues)

#### #77 - 2009-11-24 13:49 - Thomas Oppelt

Is there for now a workaround or simple solution to allow private issue setting for owner, assigned to and watchers resp. groups?  
Similar to basecamp, simple checkbox.  
We really need that.

thx & regards

#### #78 - 2009-12-17 11:54 - Aron Rotteveel

This would be a great feature, also making Redmine more usable as a customer ticketing system.  
We currently use OTRS for our supportdesk, but the interface and translation is incredible lacking.

The only two features that would be needed for us in this case are:

- Trivial: support of per-user signatures
- Important: private ticketing.

In this case, I can image creating a public project for "general" company wide support. I'd then setup an e-mailadres to point to this project, making all e-mail conversations private to the user.

#### #79 - 2009-12-23 21:11 - Jean-Philippe Lang

- Target version changed from 0.9.0 to 1.0.0 (RC)

This feature has to wait for some refactoring of the access control to tickets, that should occur for the next stable release.

#### #80 - 2009-12-28 00:38 - Mischa The Evil

- Category set to Issues permissions

#### #81 - 2010-01-24 12:24 - Mike Heininger

Jean-Philippe Lang wrote:

This feature has to wait for some refactoring of the access control to tickets, that should occur for the next stable release.

Would be great if this would then also make Feature [#1554](#) (Private comments in tickets) possible.

Thanks for all your work!

#### #82 - 2010-02-23 17:37 - carlos Jimenez

Hello

I have a problem with privacy in Redmine.

I have the version 0.9 Stable. When trying to update private\_issues.v.0.2.patch (23.4 KB) Paul Zubarev, 2009-02-01 01:01 gives me errors. Not find the routes.

Someone can help me? I need users can not see the information between them.

How do I install the PATCH?  
I await your response.

A greeting

**#83 - 2010-02-23 18:03 - Edward Stone**

Hi Carlos,

Unfortunately that patch is against a pretty old version of redmine, as far as I can tell, and won't work against the current version. Unless your knowledge of ruby is pretty good, you'll need to wait until this feature is in a release, which isn't scheduled until version 1.0, due in about 4 months (<http://www.redmine.org/projects/redmine/roadmap>)

cheers

Ed

**#84 - 2010-04-05 15:19 - Sergey Belov**

I'm adapting this patch to 0.9.3 and have few problems because I'm new to Ruby and redmine.  
Could anybody look at this forum thread - <http://www.redmine.org/boards/2/topics/12717>

Thanks

**#85 - 2010-04-09 06:33 - Oleg Volkov**

For patch v.0.2:

```
sed 's/visible/visible_private/'
```

TODO: Watchers should also have permission to view tasks.

**#86 - 2010-04-09 10:42 - Oleg Volkov**

You used the patch v.0.2, except the file app/models/issue.rb  
I combined the two "visible?" in one.

```
--- redmine_3629/app/models/issue.rb      2010-04-08 12:11:59.000000000 +0400
+++ redmine/app/models/issue.rb          2010-04-09 12:34:08.702249117 +0400
@@ -74,8 +74,9 @@
   after_destroy :update_parent_attributes

   # Returns true if usr or current user is allowed to view the issue
-  def visible?(usr=nil)
-    (usr || User.current).allowed_to?(:view_issues, self.project)
+  def visible?(usr=User.current, project=self.project)
+    is_private==false && usr.allowed_to?(:view_issues, project) ||
+    is_private==true && (usr.allowed_to?(:view_private_issues, project) || author == usr || watched_by?(usr))
   end

   def after_initialize
@@ -204,6 +205,7 @@
     category_id
     assigned_to_id
     priority_id
+  + is_private
     fixed_version_id
     subject
     description
```

**#87 - 2010-04-09 14:02 - Oleg Volkov**

- File *private\_issues.v.0.3.patch* added

New version patch supported:

1. Private issue view only for
  - all, with "View private issues"
  - author
  - assigned to
  - wathes
2. Create private issue
  - all, with "Add private issues"
3. Create non private issue

- all, with "Add issues"
- 4. Create privat/non privat issues
- all, with "Add issues" and "Add private issues"
- 5. Edit privat flag (for issue)
- all, with "Add issues" and "Add private issues" and "Edit issues"

#### #88 - 2010-04-09 14:18 - li wei

Oleg Volkov wrote:

New version patch supported:

1. Private issue view only for
  - all, with "View private issues"
  - author
  - assigned to
  - wathes
2. Create private issue
  - all, with "Add private issues"
3. Create non private issue
  - all, with "Add issues"
4. Create privat/non privat issues
  - all, with "Add issues" and "Add private issues"
5. Edit privat flag (for issue)
  - all, with "Add issues" and "Add private issues" and "Edit issues"

```
ActiveRecord::StatementInvalid in ProjectsController#show
```

```
Mysql::Error: Unknown column 'issues.is_private' in 'where clause': SELECT count(DISTINCT `issues`.id) AS count_all, tracker_id AS tracker_id FROM `issues` LEFT OUTER JOIN `projects` ON `projects`.id = `issues`.project_id LEFT OUTER JOIN `issue_statuses` ON `issue_statuses`.id = `issues`.status_id LEFT OUTER JOIN `trackers` ON `trackers`.id = `issues`.tracker_id WHERE (((projects.id = 1 OR (projects.lft > 1 AND projects.rgt < 120))) AND issue_statuses.is_closed=0 AND issues.is_private=1) GROUP BY tracker_id
```

#### #89 - 2010-04-09 14:51 - Oleg Volkov

- File *private\_issues.v.0.4.patch* added

Add database migration file, add field on all language.

#### #90 - 2010-04-17 09:41 - Oleg Volkov

- File *private\_issues.v.0.5.patch* added

In new version:

- Add tests
- Add field "Private Issue" for CSV export
- Minor changes

INSTALL:

1. get trunk (3629)
2. patched
3. rake db:migrate

New version patch supported:

1. View private issues available for:
  - all, with "View issues" and "View private issues"
  - author, with "View issues"
  - assigned to, with "View issues"
  - watchers, with "View issues"
2. The creation of private issue
  - all, with "Add private issues"
3. The creation of non private issue
  - all, with "Add issues"
4. Creating any issues
  - all, with "Add issues" and "Add private issues"
5. Changing status "Private Issue" (in editing issue form)
  - all, with "Add issues" and "Add private issues"

#### #91 - 2010-04-18 07:51 - Oleg Volkov

- File *private\_issues.v.0.5-0.9.3.patch* added



**#92 - 2010-04-18 20:49 - Sergey Belov**

Have tested trunk 3629 with this patch.  
Works like charm. Passed all tests

**#93 - 2010-04-19 01:01 - Bruno Medeiros**

Some month ago I collected all problems i found on this patch:

1. "People that don't have permission to see private tickets are receiving emails from private tickets changes and comments if they mark to "send emails for all projects you're involved in". (Shaun Gilroy and Me)
2. "The atom feed from the issues tab still displays the private issues the users shouldn't be allowed to see according to the permissions set on the roles." (Thiago Queiróz)
3. "I get the same behaviour in the export to CSV and PDF features of the Issues Module." (Thiago Queiróz)
4. "The private issue's Assigned member should be able to view the private issues." (li wei)
5. "Watchers should also have permission to view tasks." (li wei)

Are these problems still present? It seems that Oleg fixed 3, 4 and 5. Can someone that's using the patch confirm? Let's keep these problems status to help some developer to merge this patch into trunk ASAP.

Thanks for all!

**#94 - 2010-04-19 05:10 - Oleg Volkov**

I corrected all the problems. Please test my patch and write the problems that really have.

**#95 - 2010-04-20 21:31 - Oleg Volkov**

- File *private\_issues.v.0.6.patch* added
- File *private\_issues.v.0.6-0.9.3.patch* added

In new version:

- Add "Private Issue" to filter in issues list
- Fix Atom, CSV and PDF export in issues list
- Minor changes

**#96 - 2010-04-21 06:07 - Oleg Volkov**

Bruno Medeiros wrote:

Are these problems still present? It seems that Oleg fixed 3, 4 and 5.

Patch v.0.6 is free from problems 1-5.

**#97 - 2010-04-21 10:07 - F T**

Any chances to see this patch included in main prior 1.0.0? In 0.9.5 for example.

Thanks.

**#98 - 2010-04-21 10:11 - Holger Just**

Definitely not. See [ReleaseManagement](#).

**#99 - 2010-04-21 10:14 - Sergey Belov**

This is not a big patch and was tested a lot. Patch has new tests and passes all redmine exists tests.  
So, why not include it into 0.9.4?

**#100 - 2010-04-21 10:26 - Oleg Volkov**

Patch requires migration of the database, so it does not include in 0.9.x.

**#101 - 2010-04-23 17:10 - Oleg Volkov**

- File *private\_issues.v.0.7.patch* added
- File *private\_issues.v.0.7-0.9.3.patch* added

Optimize code.

Fixed:

- pagination issue list
- visibility issue page in the xml / atom / pdf representations

#### #102 - 2010-04-23 19:36 - Juraj Soft

We need to limit visibility of Issue just for creator and envolved people.

Possible solution:

It could be possible to set new permission *Create Private only*.

How it could work:

If user have role with this permission, every new issue will be **private** and such user can not change the private flag (e.g. will be not visible for him).

Now private issue is ok for such use:

- Issue is visible for Reporter (enabled *Create Private only*)
- Issue is visible for Developer (enabled *View private issues*)
- Two different reporters **DON'T** see each other issues.

Nice work, Oleg.

Thanx

#### #103 - 2010-04-23 19:43 - Sergey Belov

Juraj Soft,

Just set permission to add private issues and remove add normal issue

Then user will create private issue by default.

Private issue is visible for creator, assigned to and watchers

#### #104 - 2010-04-23 20:54 - Oleg Volkov

Operation	"Add issue"	"Add private issue"	"Edit issue"
Can not create any issue	no	no	any
Create only non-private issue	yes	no	any
Create only private issue	no	yes	any
Create any issue	yes	yes	any
Change the status of a private issue (when editing)	yes	yes	yes

Operation	"View issue"	"View private issue"
Can not view issue	no	any
View non-private issue	yes	any
View any private issue	yes	yes
View created private issue	yes	no
View assigned private issue	yes	no
View watching private issue	yes	no

#### #105 - 2010-04-25 12:09 - Oleg Volkov

Permission	Non-private issue	Created private issue	Assigned private issue	Watching private issue	Other private issue
Unset "View issue"	Not view	Not view	Not view	Not view	Not view
Set "View issue" and unset "View private issue"	View	View	View	View	Not view
Set "View issue" and set "View private issue"	View	View	View	View	View

#### #106 - 2010-04-26 09:12 - Stanislav German-Evtushenko

I seem there is some confusion with the "private" meaning here.

Let there are two people: A (issuer) and B (supporter). "A" create new issue with "private" option and assing that task for "B". "A" think that issue is shown only for him and for "B" but really it's shown for A,B,C,D,F,etc, who have permissions to view "private" issues. There is some confuse here. It would be nice to rename "private" issues to "hidden" issues or something like that.

Stas

**#107 - 2010-04-28 14:41 - Wytze Keuning**

Private issues are visible on the project overview even without the "View private issues" privilege. My test project is public. I added three issues, one of them is marked as private. Only I have the "View/Add private issues" privilege. Our guest user, who has the "View Issues" privilege and no other privileges, can see two (the non-private) issues. On the project overview page he can also see there is one more issue, a private one.

Incident: 3 open / 3 (1 private)

**#108 - 2010-04-28 15:08 - Oleg Volkov**

So conceived.

**#109 - 2010-04-28 15:45 - Stanislav German-Evtushenko**

- Assignee set to Thomas Lecavelier

Wytze Keuning wrote:

Private issues are visible on the project overview even without the "View private issues" privilege. My test project is public. I added three issues, one of them is marked as private. Only I have the "View/Add private issues" privilege. Our guest user, who has the "View Issues" privilege and no other privileges, can see two (the non-private) issues. On the project overview page he can also see there is one more issue, a private one.

Incident: 3 open / 3 (1 private)

As I think Oleg meant that's a feature not a bug.

**#110 - 2010-04-28 15:45 - Stanislav German-Evtushenko**

- Assignee deleted (Thomas Lecavelier)

**#111 - 2010-04-28 15:48 - Stanislav German-Evtushenko**

However I seem it quite strange.

**#112 - 2010-04-28 16:01 - Wytze Keuning**

Thanks. I did interpret "so conceived" as "by design". ;) But why was this "conceived" that way? Why am I allowed to see that there are private issues if I'm not allowed to view private issues? The same does not apply for public/private project does it? People who are not added to a private project will never know of it's existence. Shouldn't the same rule be applied to issues?

**#113 - 2010-04-28 16:17 - Oleg Volkov**

We see only the number, names and contents are not visible.

**#114 - 2010-04-28 16:27 - Wytze Keuning**

Oleg Volkov wrote:

We see only the number, names and contents are not visible.

True. But why? If I'm not allowed to view the issue, should I know of it's existence? Would the following solution (if at all possible) not be more appropriate:

Example:

Users with the "view private issue" will see: Incident: 3 open / 3 (1 private)

Users without the "view private issue" will see Incident: 2 open / 2

**#115 - 2010-04-28 16:35 - Sergey Belov**

Oleg started to adapt patch v0.2 made by Paul Zubarev for redmine 0.8.x version.

This patch has this changes and that nobody was complained we decided to keep it as is. Because user only see number of private tickets, but can't see a list of this tickets or any other details

**#116 - 2010-04-28 16:38 - Oleg Volkov**

The project has the total number of issues, the user can view a smaller number of issues.

If you do not have status "view private issue" he can still see some particular issues.

**#117 - 2010-04-28 23:15 - Wytze Keuning**

- File *private\_issues.v.0.7-0.9.3\_changes.diff* added

Oleg, thank for your reply.

I made some changes to the patch you submitted. Basically for my own usage since I don't like the idea that our customers, who have a basic "view role", can see (some) issues are hidden for them. The way I see this is: only users with the correct privilege (view\_private\_issues) should be able to see totals **including** private issues. Therefore I changed "/redmine/app/controllers/projects\_controller.rb" and "/redmine/app/views/projects/show.rhtml". I included my changes as a diff to your patch so that you can decide for yourself if you like these changes. I did some basic testing and it seems to work the way I described it; however; since I'm new to redmine and ruby, I might have missed something.

To summarize; I added the following functionality:

- only users with the "view\_private\_issues" privilege will see issue totals including private issues in the project overview.
- users without this privilege will see totals minus private issues.

I will add: private\_issues.v.0.7-0.9.3\_changes.diff

**#118 - 2010-04-28 23:24 - Sergey Belov**

Oleg,

It looks as reasonable changes. I was thinking about this issue, but it's fine for me as is. I don't think we should count private issues which you can see (created by or assigned to you). And just check "view\_private\_issues" privilege as Wytze suggested

What do you think?

**#119 - 2010-04-29 02:53 - Michael Sanders**

I have done my best to keep up with this conversation, although it is spanned over the period of 3 years, so it is really difficult to be able to read ALL of it.

Has a solution been proposed to being able to restrict non-members and anonymous from initially reporting/creating issues as well as solving the problem of allowing them to change many fields at their user-level, including the problem this very Redmine has with people [potentially assigning bugs, changing priority, assigning the issue to a version, changing the date, and work remaining](#)

We want to publicize our Redmine much like the Redmine running on this website. However, we do not wish people to be able to do those things mentioned above when they create an issue, or it potentially requires too many cases in which the project managers have to do A LOT of oversight.

Any insight into this would help a lot, if it can already be done, that would be great.

**#120 - 2010-04-29 21:32 - Oleg Volkov**

- File private\_issues.v.0.7-0.7.1.diff added

Fixed Activity list on user's page (like /user/1). But unfortunately it's hot-fix and not the best solution.

**#121 - 2010-04-30 19:33 - Jean-Philippe Lang**

- Target version changed from 1.0.0 (RC) to 1.1.0

As discussed today at the meeting, private issues will be part of 1.1 release.

**#122 - 2010-04-30 20:14 - Sergey Belov**

Jean-Philippe,

Sorry, I was not on this meeting, why was it moved to 1.1 instead of 1.0? This functionality is necessary for many people

**#123 - 2010-05-01 00:55 - Michael Sanders**

I agree with Sergey, that it is amazingly necessary. Although it is good that it is at least on the roadmap.

**#124 - 2010-05-02 21:34 - Oleg Volkov**

Simple patch [#2653](#)

**#125 - 2010-05-04 22:22 - Sergey Belov**

Oleg found other patch/issue which is much easier to program and understandable by user that this "private issue". I'm using this new patch and it more interesting.

It will work even for old issues and don't need db migration

issue is [#2653](#)

Take a look. Oleg submitted patch to this issue.

I would like to say a BIG thanks to Oleg to working on some issues!

**#126 - 2010-05-20 19:15 - yannick quenec'hdu**

Sergey Belov wrote:

Jean-Philippe,

Sorry, I was not on this meeting, why was it moved to 1.1 instead of 1.0? This functionality is necessary for many people

+1 to integrate this feature into release 1.0

**#127 - 2010-05-21 11:02 - F T**

+1 for 1.0

I can't believe this will be postponed **again**.

**#128 - 2010-05-24 15:47 - marcob marcob**

+1 for 1.0 -- or, at least, please add a few details on the reasons of postponing it again, since it seems a highly requested, well documented, quite tested feature at this point.

**#129 - 2010-05-25 05:20 - Razi Baluchi**

Wondering if anyone has come across this error:

Applied patch to 0.9.3 and did a DB:Migrate - no errors, however when attempting to view issue lists I get:

```
SELECT count(DISTINCT "issues".id) AS count_all FROM "issues" LEFT OUTER JOIN "issue_statuses" ON "issue_statuses".id = "issues".status_id LEFT OUTER JOIN "projects" ON "projects".id = "issues".project_id WHERE ((issue_statuses.status_id IS NOT NULL) AND (issues.assigned_to_id IN ('14')) AND (projects.status=1 AND projects.id IN (SELECT em.project_id FROM enabled_modules em WHERE em.name='issue_tracking') OR issues.is_private=0 OR issues.author_id=11 OR issues.assigned_to_id=11 OR issues.id IN (SELECT watchers.watchable_id FROM watchers WHERE watchers.watchable_type='Issue' AND user_id=11)) AND projects.id IN (1) AND projects.status=1 AND projects.id IN (SELECT em.project_id FROM enabled_modules em WHERE em.name='issue_tracking')));
ERROR: operator does not exist: boolean = integer
LINE 1: ...ERE em.name='issue_tracking') OR issues.is_private=0 OR issu...
                                     ^
HINT: No operator matches the given name and argument type(s). You might need to add explicit type casts.
```

Creating works fine.

DB is PostgreSQL 8.3

**#130 - 2010-05-25 06:16 - Razi Baluchi**

looks like PostgreSQL expects "f" or "t" for boolean values

changed "is\_private=0" to "is\_private='f'" and "is\_private=1" to "is\_private='t'" in app/models/query.rb and it seems to be working

**#131 - 2010-06-21 02:35 - Jack Hong**

Razi Baluchi,

Would change 'is\_private=0' to 'is\_private is true' be more 'sql standard'?

**#132 - 2010-06-21 06:21 - Oleg Volkov**

I tested patch [#337](#) with MySQL.

Note the patch [#2653](#) does not require changes to the database.

**#133 - 2010-06-30 14:31 - Anonymous**

I found a bug in this patch (v0.7). Suppose the following: a person (XYZ), who has privileges to "View Issues" but **not** to "View private issues", is member of a project which has some Administrator's users. These Administrators are solving issues in this project, but all of them in private. The expected is that XYZ shouldn't be able to access these issues, right?

Ok, then... If our person clicks in "Issues" tab in the project, nothing is displayed: alright! But if this person clicks in "Overview" tab, and then in the name of any Administrator, it will be redirected to this user's page. In this page, on the "Activity" part, the person will be able to see the names, status and comments of the issues, even though clicking on them will redirect to an Forbidden Access page...

Any idea/patch to fix it?

Thanks in advance!

#### #134 - 2010-06-30 14:41 - Oleg Volkov

Sorry, I do not support this patch.  
I recommend using # 2653.

#### #135 - 2010-06-30 14:48 - Anonymous

The problem in [#2653](#) (for my needs, of course) is that I need many clients, with "View private issues" access, and they MUST see each others issues (so they don't duplicate them). This ([#337](#)) is still better to what I need, but maybe I'll have to take some Ruby classes and try to submit a patch myself :)

#### #136 - 2010-06-30 15:12 - Oleg Volkov

Differences: 337 can control the visibility for each task individually, 2653 - no.  
Различия: 337 позволяет управлять видимостью для каждой конкретной задачи индивидуально, 2653 - нет.

#### #137 - 2010-07-16 11:37 - Karolina -

- File errors.txt added

Can you help me to install this patch?  
I have redmine v 0.9.3.  
I download private\_issues.v.0.7-0.9.3.patch  
I try to do:  
patch -p0 < private\_issues.v.0.7-0.9.3.patch  
but I have got lots of errors (logs in attachment).  
I'm not a programmer and I don't know what to do with them, but I would love to have this patch.

#### #138 - 2010-07-16 13:47 - Oleg Volkov

```
cd /patch/to/redmine/home/dir
patch -p1 < /patch/to/file/private_issues.v.0.7-0.9.3.patch
```

#### #139 - 2010-08-20 00:09 - arthur me

I applied this patch to <http://redmine.rubyforge.org/svn/tags/1.0.0>  
This applied pretty well- some of the localization files had rejections. The only important one was in lib/redmine.rb. The rejection is:

```
*****
*** 52,57 ****
                                     :queries => :index,
                                     :reports => [:issue_report, :issue_report_details]}
  map.permission :add_issues, {:issues => [:new, :update_form]}
  map.permission :edit_issues, {:issues => [:edit, :update, :reply, :bulk_edit, :update_form]}
  map.permission :manage_issue_relations, {:issue_relations => [:new, :destroy]}
  map.permission :manage_subtasks, {}
--- 52,59 ----
                                     :queries => :index,
                                     :reports => [:issue_report, :issue_report_details]}
  map.permission :add_issues, {:issues => [:new, :update_form]}
+  map.permission :add_private_issues, {:issues => [:new, :update_form]}, :require => :loggedin
+  map.permission :view_private_issues, {}, :require => :member
  map.permission :edit_issues, {:issues => [:edit, :update, :reply, :bulk_edit, :update_form]}
  map.permission :manage_issue_relations, {:issue_relations => [:new, :destroy]}
  map.permission :manage_subtasks, {}
```

I manually did the change and things work after running rake db:migrate RAILS\_ENV="production". I haven't tested extensively, but just a report for people running on 1.0

#### #140 - 2010-08-20 05:41 - Oleg Volkov

arthur me, see [#2653](#).

#### #141 - 2010-08-20 16:30 - arthur me

Hi Oleg-  
I read through the thread on [#2653](#) and from my understanding of the functionality on that thread this was more what I was looking for- the note at the top of [#2653](#) indicates that these are different approaches- perhaps I misunderstand?

If this functionality is being covered completely in [#2653](#), should the feature be updated to indicate this?

Also, thank you Oleg for writing this patch- this is a critical piece of functionality for a possible migration to redmine!

**#142 - 2010-08-20 17:40 - Oleg Volkov**

Patches are different in that [#337](#) allows you to tag individual tasks as private.

[#2653](#) - can only manage privileges.

This [#2653](#) is made easier and more qualitative.

**#143 - 2010-09-02 08:59 - Tim Vazquez**

I added this patch to 1.0 and when you add or update an issue the `is_private` column does not get updated. If I edit the database by hand, the issue is hidden. What file handles the addition to the database?

**#144 - 2010-09-02 17:23 - Tim Vazquez**

Looking at the logs with a debug level, I can see the Parameters are set correctly `"is_private"=>"1"`, but in the "Issue Create" entry the value of `"is_private"` is 0. at what point are the parameters pass to the SQL statement and what could I have missed when using the last patch?

**#145 - 2010-09-10 10:39 - Jean-Jacques Mérillon**

Please don't postpone this features anymore. I really need it.

**#146 - 2010-09-11 01:53 - Be Fio**

You guys really already have the necessary path work to implement it too, don't delay, people can use this!

**#147 - 2010-09-11 04:20 - Be Fio**

patch work\*

**#148 - 2010-09-11 05:36 - Eric Davis**

- *Target version changed from 1.1.0 to Unplanned backlogs*

I need a few things before this feature could be reviewed:

1. I can't tell which patch is valid. Many of them are missing a description and appear as partial patches.
2. Several patches are using a "redmine/" prefix. Please create a patch at the root of Redmine.
3. I don't see any tests in these patches. With a feature this large and one that affects data visibility, there must be tests to cover all of the new code and possible edge cases.

Once these concerns are addressed, then it would be possible to review this patch and see about adding it to Redmine.

Another thing to keep in mind: the patch proposed here is different that what Jean-Philippe Lang wants to do with private issues:

```
# From logs at http://www.redmine.org/wiki/redmine/TeamLeadMeeting0
jplang: the patch in 337 is not what I want to do with private issues
jplang: we need to share issues between groups of users
edavis10: Khalsa: yea, bugmash'ing includes tracker cleanup
jplang: not just can see / can not see private issues
rchady: the changes to properly implement private issues will be fairly far reaching and have a lot of impact
rchady: Trying to squeeze it in to a release is just a bad idea
```

**#149 - 2010-09-11 12:03 - Maciej Czub**

Is there a chance to put a higher priority on this feature? I know many people who claims that lack of this one functionality keeps them from migration to Redmine. I understand that list of features waiting for solid implementation is long, but this one is critical - just ask anybody.

**#150 - 2010-09-11 16:46 - Be Fio**

Eric, I understand where you're coming from, I really do, but there must be some way to work this issue out and get it done faster, while still maintaining a solid implementation. As the person before me said, it should be higher priority, and this feature alone would get more people to use this software thus making it more popular, which is what every software always needs. (:

**#151 - 2010-09-11 17:03 - Felix Schäfer**

Oh for Christ's sake, I'm really getting tired of people having the impression we are sitting on our hands and not giving sh\*t about this issue. Breaking news: we do care, and we know it's important to a lot of people. This just in: There's over 2300 other open issues, some of them structural and deep-reaching which would make implementing this thing here "now" one more thing to take care of (and potentially break backwards compatibility of) when those changes are made.

Be Fio wrote:

but there must be some way to work this issue out and get it done faster

To put it bluntly: part of the hold-up here is JPL, if you can get him to either admit he has no time/interest in taking care of a developer community and

hand over control to someone(s) else, or to fork over the work he has already done and which we are somewhat waiting for here so that others can pick it up, or to just drop the ball on this one and tell us that he won't get said work out in any foreseeable period of time so that Eric/we can implement something else, then yes, it *could* speed things up.

Oh, and I forgot the classics: fork the project, have someone maintain the patches in your installation, and so on...

</rant> (oh, and before flames redmine for having unfriendly devs or whatever: those are *my* opinions and mine only, though I'm quite certain they reflect to some degree those of most other people working on redmine too)

**#152 - 2010-09-11 19:32 - Be Fio**

I'm really getting tired of people having the impression we are sitting on our hands and not giving sh\*t about this issue. Breaking news: we do care, and we know it's important to a lot of people. This just in: There's over 2300 other open issues, some of them structural and deep-reaching which would make implementing this thing here "now" one more thing to take care of (and potentially break backwards compatibility of) when those changes are made.

I'm sorry if I made it out to seem like you guys are doing nothing, that was not the intention. :) Just to let you know, I really do understand.

oh, and before flames redmine for having unfriendly devs or whatever: those are my opinions and mine only, though I'm quite certain they reflect to some degree those of most other people working on redmine too)

Not at all, I understand that dealing with loads of people requesting every which-way of things can get frustrating at times.

**#153 - 2010-09-13 08:19 - Pedro Gutierrez**

Please Felix, don't take it this way.

Redmine is the best thing I've seen in years and you guys are doing a great job evolving it in a solid way. And I'm not the only one who thinks you're doing a great job.

Sorry if we insist too much in new features. I think it is merely an expression of happy users interested in improving Redmine even more but without the necessary technical skills to contribute in the development. Of course, this also means that your audience goes far beyond Ruby programmers; and this by itself is also an important achievement... that produces headaches from time to time ;-)

Some call this: *success*

BTW +1

**#154 - 2010-09-13 10:06 - Oleg Volkov**

Patch [#337](#) is too complex for inclusion in redmine, and Eric did not include never, no matter how many tests I have not written to him. But why not include the patch [#2653](#), which is clear and simple - I do not understand.

**#155 - 2010-09-13 10:08 - F T**

Please, do not put this issue in a planned release anymore until you are more than sure to include it.

Thanks for your work.

**#156 - 2010-09-13 11:27 - Felix Schäfer**

Be, Pedro: my rant wasn't directed at anyone in particular, and I got carried a little away, but thanks for the kind words anyway, I hope they'll reach the people who deserve them more.

**#157 - 2010-09-13 11:38 - Pedro Gutierrez**

F T wrote:

Please, do not put this issue in a planned release anymore until you are more than sure to include it.

Thanks for your work.

I second this. I've made a number of promises on the basis that this feature was to be addressed by december version and now...

**#158 - 2010-09-13 17:20 - Loïc Juillerat**

Pedro Gutierrez wrote:

I second this. I've made a number of promises on the basis that this feature was to be addressed by december version and now...



Same for me.

#### #159 - 2010-09-13 17:49 - Eric Davis

To anyone who made promises about a feature:

You will have to talk to Jean-Philippe about that, he was the one who originally assigned it to a release before there was any code. You will need to be very careful about making promises based on planned releases, **anyone with a user account can assign the Target Version**. I'd recommend what I do with all of my clients:

#### "No promises until the feature is closed and the code has been committed"

I'm sorry if this affected you but Redmine is 100% volunteer driven. If someone has an emergency or needs a break, they have every right to take that time for themselves.

And on the other hand; if things don't happen how you want, you can step up and help Redmine out. We are more than happy to have some help.

If you want this feature added, I gave 3 things that need to be done in my last comment and posted the larger context about where this feature fits into Redmine.

#### #160 - 2010-09-13 18:13 - Stanislav German-Evtushenko

Eric Davis wrote:

To anyone who made promises about a feature:

You will have to talk to Jean-Philippe about that, he was the one who originally assigned it to a release before there was any code. You will need to be very careful about making promises based on planned releases, **anyone with a user account can assign the Target Version**. I'd recommend what I do with all of my clients:

#### "No promises until the feature is closed and the code has been committed"

I'm sorry if this affected you but Redmine is 100% volunteer driven. If someone has an emergency or needs a break, they have every right to take that time for themselves.

And on the other hand; if things don't happen how you want, you can step up and help Redmine out. We are more than happy to have some help.

If you want this feature added, I gave 3 things that need to be done in my last comment and posted the larger context about where this feature fits into Redmine.

Eric, could you say anything about [#2653](#)?

#### #161 - 2010-09-13 18:18 - Bruno Medeiros

Eric, is there a chance to include [#2653](#) instead of this? As Oleg said above, it's clear and simple. I have an instance of Redmine (v. 1.0.1) running with that patch, and it's working very well. It doesn't cover all [#337](#) does, but cover almost everybody's needs. Is it possible?

#### #162 - 2010-09-13 18:46 - Eric Davis

Lets take the conversation of [#2653](#) over to that issue. I might be able to review it but I'm in a middle of launching a book about Redmine so my time is a bit short ;)

#### #163 - 2010-10-16 01:10 - Th LAPLG

Hello,

I think it would be a pity to implement user restrictions on issues this way : THERE IS MUCH BETTER TO DO !

With solution below we could say RedMine can be used also by support teams, customers,... of a company.

I am an old user of o tool called "CODENDI" (Support and customer collaborativ tool) that deals perfectly with visibility and permissions on issues, it is simple and very well done.

There is a permissions tab in administration of a tracker :

~~Permissions on fields of tracker :~~

~~for each field of the tracker you can choose its visibility in a small menu :~~

~~"Can be set by all users"~~  
~~"Can be seen by all users"~~  
~~"Can be set by registered users"~~  
~~"Can be seen by registered users"~~  
~~"Can be set by same group as user that submits"~~  
~~"Can be seen by same group as user that submits"~~

Permissions on tracker :

a list of the different user groups is presented and there is a menu in front of each proposing options :

```
"Can submit in this tracker"
"Can access this tracker"
```

If you think of these options you will see it covers many of improvement demands I have seen.  
Implementing something like that would make RedMine a much more extended product (even if I like it very much yet ;)

OPEN SOURCE DEVELOPMENT TEAMS DON'T NEED IT, BUT IT WILL MUCH SATISFY MOST OTHER DEVELOPMENT TEAMS IN THE WORLD :=)

Hope it helps

#### #164 - 2010-12-10 08:02 - Anton Nepomnyaschih

+1 Very good feature. We are trying to make transparent process for our customers. But sometimes there are activities that should be made visible only to some people. Not whole project.

#### #165 - 2011-01-18 17:20 - Christopher Proud

+1 this would be very useful

#### #166 - 2011-01-19 10:29 - Adrien Crivelli

- *File private\_issues\_including\_additional\_patch\_for\_issues\_count\_and\_unit\_tests\_for\_redmine\_1.0.5.r4569.patch added*

I [forked Redmine](#) and applied the private issue patch on the 1.0-stable branch and updated what needed (mainly unit test). I add the patch here so it is easy to apply on existing Redmine installation (but you could also clone [my repository](#)). Everything is working fine on our production server so far.

However there is still one failing unit test ("test\_default\_assign"). As I am new to RAILS, I would really appreciate if somebody could give me hints on how to solve it (advices or documentation). I'm having hard time figuring out how to test "a user without permission to add private issue will always create public issue". I am not sure if the error is in the test, or in the issue creation process (in particular the validation process). So if anyone could help me about that, that would be very nice.

#### #167 - 2011-01-25 19:08 - Skaag Argonius

This patch fails for me:

Redmine 1.0.3.devel.4410 (MySQL)

#### #168 - 2011-01-25 19:31 - Skaag Argonius

Skaag Argonius wrote:

This patch fails for me:

[...]

Ok I have upgraded to: Redmine 1.1.0.devel.4761 (MySQL)  
Is this patch known to work with this version of Redmine?

#### #169 - 2011-01-26 12:42 - O G

+1 for this oldie!

#### #170 - 2011-02-02 16:42 - Adrien Crivelli

Skaag Argonius wrote:

Ok I have upgraded to: Redmine 1.1.0.devel.4761 (MySQL)  
Is this patch known to work with this version of Redmine?

As stated in patch filename it is to be applied on Redmine 1.0.5 revision 4569. I did not test it on anything else. If you provide more information about what fails, I may be able to help. Otherwise I may suggest you to grab the whole thing from the fork:  
<https://github.com/PowerKiKi/redmine/tree/1.0-stable>

#### #171 - 2011-02-08 20:00 - Brian Lindahl

This looks planned for Redmine 1.2. See [#7414](#).

#### #172 - 2011-04-15 16:06 - Peter Volkov

- *Assignee set to Jean-Philippe Lang*

Finally this feature request is closed and code was just committed! Thank you Jean!!!  
Please mark this issue as duplicate of [#7414](#).

**#173 - 2011-04-15 16:19 - Jean-Philippe Lang**

- Status changed from New to Closed
- Target version deleted (Unplanned backlogs)
- Resolution set to Duplicate

Thanks for the feedback.

**#174 - 2018-08-04 03:01 - Go MAEDA**

- Related to deleted (Feature #6014: Restricted access for clients on a closed-source project)

**Files**

redmine-private_issues.patch	13.2 KB	2009-01-02	Paul Zubarev
redmine-private_issues.v.0.1.patch	21.4 KB	2009-01-07	Paul Zubarev
p.patch	1.05 KB	2009-01-12	Wessel Louwris
redmine-private_issues.v.0.1.fix.patch	1.03 KB	2009-01-12	Paul Zubarev
private_issues.v.0.2.patch	23.4 KB	2009-02-01	Paul Zubarev
private_issues.v.0.3.patch	11.5 KB	2010-04-09	Oleg Volkov
private_issues.v.0.4.patch	70 KB	2010-04-09	Oleg Volkov
private_issues.v.0.5.patch	88.8 KB	2010-04-17	Oleg Volkov
private_issues.v.0.5-0.9.3.patch	84.5 KB	2010-04-18	Oleg Volkov
private_issues.v.0.6.patch	90.3 KB	2010-04-20	Oleg Volkov
private_issues.v.0.6-0.9.3.patch	87.1 KB	2010-04-20	Oleg Volkov
private_issues.v.0.7.patch	78.4 KB	2010-04-23	Oleg Volkov
private_issues.v.0.7-0.9.3.patch	75.4 KB	2010-04-23	Oleg Volkov
private_issues.v.0.7-0.9.3_changes.diff	3.25 KB	2010-04-28	Wytze Keuning
private_issues.v.0.7-0.7.1.diff	1.62 KB	2010-04-29	Oleg Volkov
errors.txt	11.4 KB	2010-07-16	Karolina -
private_issues_including_additional_patch_for_issues_count_and_unit_tests_for_redmine-1.0.1-0.569.patch	75.4 KB	2011-01-19	Adrien Crivelli