Redmine - Patch #37486

Add JavaScript unit tests.

2022-07-23 03:49 - Takashi Kato

Status:	New	Start date:	Start date:		
Priority:	Normal	Due date:			
Assignee:		% Done:	0%		
Category:	Code cleanup/refactoring	Estimated time:	0.00 hour		
Target version:					
Description					
Currently, Redmin	e does not have JavaScript unit tests	; I propose to add lightweight un	t tests in a Node.js environment.		
Prerequisite envir	onment: Node.js 16 or later, yarn 1.22	2			
Tools to deploy fo	r unit testing: mocha, chai, jsdom				
•	ot require all Redmine developers, ind tests (like when adding stylelint).	cluding plugins and themes, to in	stall Node.js. This patch uses Node.js only		
Applying this patc	h and running yarn install will install th	ne necessary tools for testing.			
As a first example	of adding tests, I added tests to cont	ext_menu.js and refactored them	1.		
As a prerequisite	for testing, I convert JavaScript to ES	modules. (https://javascript.info/	modules-intro)		
 context_men Modularizing processing a It would be ir 	the scripts will delay processing, wai s we move forward.	nu" to avoid function names con ting until the HTML document is ication.js at once, as there is a lo	o fear duplicate function names; flict, but that practice is no longer necessary. fully ready, which should speed up HTML of JavaScript tightly coupled to html (using		
This patch also co	ontains fix <u>#37481</u> .				

The patch can be applied to r21737

History

#1 - 2022-08-01 02:22 - Mizuki ISHIKAWA

+1

Some features like context_menu have a lot of code. Therefore, I felt that it was difficult to verify that it would work properly when I changed some code. It would be nice to have JavaScript unit tests.

Files			
0001-convert_to_esmodule.patch	6.41 KB	2022-07-23	Takashi Kato
0002-add_mocha_js.patch	59.6 KB	2022-07-23	Takashi Kato
0003-context_menu.patch	19.3 KB	2022-07-23	Takashi Kato
0004-add_document.patch	440 Bytes	2022-07-23	Takashi Kato