Redmine - Defect #41726

Allow plugin assets to be loaded from app/assets

2024-11-11 00:22 - Marius BĂLTEANU

Status:	New		**Start date:**	
Priority:	Normal		**Due date:**	
Assignee:	Marius BĂLTEANU		**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:	Candidate for next minor release			
Resolution:			**Affected version:**	

Description

Extracted from #39111#note-42

Related issues:

Related to Redmine - Feature #39111: Enable Asset Pipeline Integration using ...	**Closed**

History

#1 - 2024-11-11 00:22 - Marius BĂLTEANU

- Related to Feature #39111: Enable Asset Pipeline Integration using Propshaft added

#2 - 2024-11-11 11:07 - Takashi Kato

- File 0001-Set-either-app-assets-or-assets-as-assets_dir.patch added

The previous patch may have been too complicated." The patch would be simpler if we could just get either "app/assets" or "assets".

Files

0001-Support-plugin-multiple-asset-path.patch	3.66 KB	2024-11-10	Marius BĂLTEANU
0001-Set-either-app-assets-or-assets-as-assets_dir.patch	1.26 KB	2024-11-11	Takashi Kato