Redmine - Feature #5730

breadcrumb trail should be redone

2010-06-22 21:17 - Igor Balk

Status:	New	Start date:	2010-06-22
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	UI	Estimated time:	0.00 hour
Target version:			
Resolution:			
Description			
It should follow standard breadcrumb look / feel. Concern: highly nested tasks? Is it unlimited or is there a max: x levels? (If suggestion from <u>#5</u> is vetoed) Breadcrumb trail should do the same visual treatment as subprojects.			

http://www.redmine.org/wiki/redmine/UXTeamMeeting1