

Redmine - Feature #675

Anti-spam or captcha for issues

2008-02-16 01:09 - Liang Jin

Status: New	Start date: 2008-02-16
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category: Issues	Estimated time: 0.00 hour
Target version:	
Resolution:	
Description	
<p>Redmine is definitely gaining big popularity! Even among spammers!</p> <p>Today, I got two spam issue notes from Anonymous user (we would like to allow anonymous user to submit issue and issue notes). Anyone experiencing the same issue?</p> <p>Would it make sense to add in a captcha when adding an issue? Or pass it on to an anti-spam service, like Akismet or defensio?</p>	
Related issues:	
Related to Redmine - Feature # 3283: Website: Install Mollom or similar spam...	New 2009-05-02
Related to Redmine - Feature # 1354: akismet for spam filtering	New 2008-06-02
Related to Redmine - Feature # 5274: Add hook allowing AuthSources to supply ...	Reopened 2010-04-08
Related to Redmine - Feature # 2340: Self-registration needs captcha	New 2008-12-15
Duplicated by Redmine - Feature # 6897: request captcha to elimtate spam bot t...	Closed 2010-11-15

History

#1 - 2008-05-06 03:38 - Leandro Lucarella

Captchas will be useful too for other modules, like Wiki, Boards, etc.

A **really** cool mix between anti-spam service and captchas is [reCAPTCHA](#). Every captcha you *resolve*, you help to scan books from [The Internet Archive](#).

#2 - 2008-07-07 17:24 - evan wheeler

- File `recaptchaplugin_add_ajax_api_support.patch` added
- File `redmine_environmentrb_recaptcha.diff` added
- File `redmine_issues_controllerrb_recaptcha.diff` added
- File `redmine_newrhtml_recaptcha.diff` added

We've been getting spam issues in redmine as well, and have implemented reCAPTCHA using the reCAPTCHA rails plugin. We have submitted an enhancement patch to the plugin to use the reCAPTCHA AJAX API so it will work in redmine when the tracker is changed, but it hasn't been put into the trunk yet.

I've attached our patch for the recaptcha plugin as well as patches for including it in redmine issue submission.

Just install the plugin into `/vendors`, apply the patches, and put your recaptcha keys in your `environment.rb`

Cheers

#3 - 2008-07-07 17:26 - evan wheeler

evan wheeler wrote:

We've been getting spam issues in redmine as well, and have implemented reCAPTCHA using the reCAPTCHA rails plugin. We have submitted an enhancement patch to the plugin to use the reCAPTCHA AJAX API so it will work in redmine when the tracker is changed, but it hasn't been put into the trunk yet.

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Cheers

you can find the recaptcha rails plugin here: http://ambethia.com/recaptcha/files/README_rdoc.html

#4 - 2008-09-26 10:46 - Derek Montgomery

Any chance to have something officially implemented??

I am getting A LOT of spams those days :(

#5 - 2008-10-13 15:17 - James Turnbull

Any chance of this getting into trunk? It'd be a great feature.

#6 - 2008-12-14 03:31 - Muntek Singh

+1

I'd also love to see some sort of captcha (recaptcha or xkcd style) for user registration

#7 - 2008-12-22 11:37 - Jean-Baptiste Barth

IMHO Captcha systems are very annoying for human people, and there are smarter ways to differentiate human from bots if your site is not specifically targeted by spammers.

You should consider using a "inverse/negative captcha", which is a great solution in such a case. The principle is to have a mandatory email field which do not have an explicit name, and next to it a trap email field for spambots, which is hidden via CSS. When the trap field is filled, entry is automatically considered as spam and refused.

You can see [here](#) an implementation for Mephisto blogging system.

Any opinion about that ?

#8 - 2008-12-26 02:02 - Adam Knight

This is very important for public systems. Please consider this RSN.

#9 - 2009-05-16 03:19 - Andrew Kouznetsov

+1 for implementation

[Here](#) is another variant of realisation captcha in Issues

#10 - 2009-08-21 04:24 - Jacob Moen

Jean-Baptiste Barth wrote:

IMHO Captcha systems are very annoying for human people, and there are smarter ways to differentiate human from bots if your site is not specifically targeted by spammers.

That's **your** opinion.

I happen to like reCaptcha better than I like any other dirty hack.

Your suggestion seems very easy for a spam bot to work around.

I vote for reCaptcha and Akismet. :)

#11 - 2009-08-21 04:53 - Adam Knight

What's it going to take to get traction on this? I can't turn on public use on my site until this is done, the community clearly wants it, patches have been made, so what else is needed?

#12 - 2009-09-22 17:29 - david austin

I also believe this is a very important issue and would like to see it put into the system/s/ David www.bible.org

#13 - 2009-09-22 19:30 - Mitch Guthrie

I want to also throw in a request to get some sort of spam filtering system in Redmine. I really don't care if it's a captcha or some other spam monitoring technique but something definitely needs to be done as this is a huge issue for many.

Furthermore there are more posts on redmine.org all requesting such a feature and to date I can't see that anyone from Redmine has officially responded or given a roadmap for this particular feature.

How does Redmine.org handle spam issues?

#14 - 2009-09-23 07:29 - Chris Miller

Mitch Guthrie wrote:

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How does Redmine.org handle spam issues?

By having Wikipedia-like fascist moderators who delete any and all spam so we can pretend it's not a problem.

#15 - 2009-09-30 23:46 - Eric Davis

It hasn't been an issue for me because I require registration to post to my Redmine.

To address the spam problem, I think this should be done by a plugin. That way it's an optional feature and you could pick whatever scheme works best (e.g reCaptcha, Akismet, simple math, reverse captcha). I'm pretty sure there is everything a plugin would need to catch spam on issue submission. Forums might need a hook to two.

#16 - 2009-10-11 07:58 - G N

+1 for implementation as a plugin.

At least, there must be a mechanism to prevent automatic user registrations. It is very unfortunate that Redmine lacks such a mechanism by default.

I have never programmed in Ruby, otherwise I would give this a try.

#17 - 2010-03-02 20:42 - Christoph Kappel

Hard to believe that there still is nothing to prevent spam and Redmine seems to get more and more attention. All spam accounts on my instance seems to have `firstname == lastname` which is easy to sort out: I just added another validation to the user model that prevents this.

```
# Spam
validates_each :firstname do |record, attr, value|
  if(record.read_attribute(:lastname) == value)
    record.errors.add(attr, "and Lastname must be unique")
  end
end
```

A bit hacky but it does the job and is not so difficult to apply to new changesets/versions. Hopefully there will be a full blown spam protection in the future.

#18 - 2010-05-21 11:59 - Troex Nevelin

Christoph Kappel wrote:

```
| A bit hacky but it does the job and is not so difficult to apply to new changesets/versions. Hopefully there will be a full blown spam protection in the future.
```

Thanks! I hit the same problem on mine, your hack save's my time and nerves!

#19 - 2010-08-09 12:37 - Sebastian Skuse

Are there any updates with this?

Recently we've been getting 'blogspam' (i.e. a load of links to undesirable sites) on our Redmine issues page, - about 5 - 10 a week. We like to keep issue creation open as we work on open source software, and it lowers the barriers for participation.

I did a search for a plugin but no such luck. Would it be possible to include this as an option or a plugin that can just be installed without hacking around with the source?

Thanks. Great software by the way !

#20 - 2010-09-06 11:18 - Jean-Claude Wippler

This feature was proposed 2.5 years ago.

I'm looking for an issue tracker / wiki / forum system which lets people register without human interaction (because that's immediate in any time zone), yet has some measures in place to prevent spamming. Captcha, akismet, counting URLs in the submitted text, *anything...*

Captchas are not excessively annoying since each person only needs to go through them once, during registration. The current system is potentially much more annoying once spam gets in, since it affects everyone.

Redmine suits my purposes perfectly on all counts ... except for this one. For an example for how little it takes: bbPress has a simple "1+2" type signup question and Akismet filtering (both as plugins), and that's plenty to keep all the junk out. One could always implement more advanced mechanisms later, especially if it can all be done via plugins.

My Ruby fu level is way too low to create these plugins alas, but please consider bumping the priority on this issue. From the responses above it seems that a lot more people would be very grateful.

#21 - 2010-09-20 17:46 - Sebastian Skuse

Are any Redmine developers able to comment on this? It'd be lovely to know if this is possible or planned.

I'd contribute myself, if I knew anything about Ruby, but unfortunately I do not.

Having things like "[Project - Bug #485] (New) indian generic viagra" emailed to clients doesn't look very professional!

#22 - 2010-09-23 20:30 - Shane StClair

+1, seems pretty essential

#23 - 2010-09-25 13:14 - Shane StClair

I took a first stab at a Redmine plugin that adds a recaptcha to the user self registration page.

http://github.com/srstclair/redmine_recaptcha

A tester would be great, as it's my first ruby/rails/redmine/git endeavor and I'm sure I left something out.

Also, the plugin currently entirely overrides the account_controller's register method. There may be a better way to do this, but it seemed like the recaptcha verification needed to be inserted in the middle of the method logic...

#24 - 2010-09-25 13:18 - Shane StClair

Note: the plugin currently only handles user self registration and not anonymous issues. It shouldn't be too hard to apply the same method to the issue

view and controller, though.

#25 - 2010-10-04 10:09 - Vianney Lecroart

Thank you Shane StClair for your nice plugin with recaptcha. I really hope one day this thing will be in the main redmine repo (with, why not, an option).

#26 - 2010-10-30 02:48 - G N

Thanks for this plugin. Perhaps it should also protect the "Lost Password" form as this can be abused too.

#27 - 2010-12-20 09:28 - Derek Montgomery

I could not make it work with current trunk, anybody had more success?

#28 - 2011-01-12 17:09 - david austin

I also support adding a capthca as we get a lot of anonymous spam ticket posts

#29 - 2011-01-12 17:18 - Jean-Claude Wippler

Nearly three years onwards, with no resolution of this "New" issue.

Could someone with the appropriate fu-level please flag this issue as rejected, abandoned, shelved, or somethin' ?

#30 - 2011-01-12 17:25 - Sebastian Skuse

+1. This is the only issue I have with this software. We need it to be open, but get a fair bit of spam through it.

Jean-Claude Wippler wrote:

Nearly three years onwards, with no resolution of this "New" issue.

Could someone with the appropriate fu-level please flag this issue as rejected, abandoned, shelved, or somethin' ?

#31 - 2011-01-12 17:37 - Jean-Claude Wippler

+1. This is the only issue I have with this software. We need it to be open, but get a fair bit of spam through it.

I wonder how much spam this forum itself gets, see #6991 for an example which hasn't been cleaned up for a month.

It would seem to me that keeping spam out instead of having to clean it up afterwards is **less** work, in the long run. Not to mention the time to deal with discussions like these.

Having said that, my sympathies go to Jean-Philippe - apart from one other contributor working on SCM systems, he appears to be the only one working on Redmine. I hadn't realized until now that it's essentially a one-man show.

#32 - 2011-01-23 16:36 - Christophe Bourcier

The plugin redmine_recaptcha works great on redmine 1.1.0. http://github.com/srstclair/redmine_recaptcha

I just had to replace in the file vendor/plugins/recaptcha/lib/recaptcha/client_helper.rb, line 39:

```
return html.html_safe
by
return html
```

But some captchas are tough to solve.

#33 - 2011-01-24 00:52 - Shane StClair

Christophe Bourcier wrote:

I just had to replace in the file vendor/plugins/recaptcha/lib/recaptcha/client_helper.rb, line 39:

```
return html.html_safe
by
return html
```

Thanks Christophe! I haven't been able to test this fix, but I updated the plugin with this fix. Hopefully that resolves the issues that people have been having with newer versions.

https://github.com/srstclair/redmine_recaptcha

#34 - 2011-02-08 03:19 - Shane StClair

Update: confirmed compatibility with current trunk (1.1.1.devel.4802) and moved reCAPTCHA key settings to Administration/Plugins/Configure.

http://www.redmine.org/plugins/redmine_recaptcha

#35 - 2011-03-01 01:07 - Ted P

Christophe's fix needs to be done in ambethia's recaptcha (helper) plugin.

Someone already made the pull request: <https://github.com/ambethia/recaptcha/pull/31>

#36 - 2012-03-27 22:33 - Ashraf Amayreh

Guys. I'm getting no less than 3 spam issues/replies to issues per hour! around 72 per day. I don't know why, but I'm willing to patch, follow instructions, and break anything to get a captcha in there if I'm given the steps! HELP!

#37 - 2012-03-27 23:02 - Shane StClair

You might try this fork of my captcha plugin:

https://github.com/egroeper/redmine_recaptcha

From the commit comments it looks like he added captchas to anonymous issues, but I haven't experimented with it. If it works for you, please report back and I'll try to incorporate his changes.

#38 - 2012-03-29 01:33 - Ashraf Amayreh

Afraid not. It broke my redmine issue page (titles aren't appearing). Wonder how to uninstall it? Adding or replying to issues didn't introduce a captcha either :(Now I'm getting around 12 spams/hour. This is driving me nuts :(

#39 - 2012-03-29 01:59 - Shane StClair

Try ruby script/plugin remove redmine_recaptcha from the Redmine directory.

#40 - 2012-04-20 23:39 - Tom Vogt

Please add my voice to that. I was very happy with redmine until I realized no less than 3 spam accounts registered within the past 24 hours, and aside from setting signup to manual activation couldn't find a feature to stop them.

Seriously, any tool with anonymous contributions (issues, comments, even user pages) that doesn't contain anti-spam filters should be considered fundamentally broken.

#41 - 2012-09-05 13:51 - Jean-Claude Wippler

Please, please, please add (re)captcha support to Redmine as built-in. It drastically reduces automated spammer signup.

And while I'm at it: please add Akismet support as built-in as well. It does marvels at filtering nonsense entries.

#42 - 2012-11-13 12:04 - Ismael Morales Alcaide

Anything new about this issue?

#43 - 2013-07-09 04:30 - Toshi MARUYAMA

- Related to Feature #2340: Self-registration needs captcha added

#44 - 2017-01-31 18:54 - kittybe11 kittybe11

Post moderated by Mischa The Evil, 02-02-2017; awaiting deletion.

#45 - 2017-01-31 23:14 - Robert Pollak

I guess the above spam comment means "+1" :)

#46 - 2017-07-12 07:04 - yac yac

<https://github.com/yaccz/redmine-spam-users> might be useful once you have too much spam accounts to deal with manually.

#47 - 2018-08-26 10:45 - Anonymous

+1

Files

recaptchaplugin_add_ajax_api_support.patch	2.1 KB	2008-07-07	evan wheeler
redmine_environmentrb_recaptcha.diff	826 Bytes	2008-07-07	evan wheeler
redmine_issues_controllerrb_recaptcha.diff	848 Bytes	2008-07-07	evan wheeler
redmine_newrhtml_recaptcha.diff	498 Bytes	2008-07-07	evan wheeler