

Redmine - Defect #6904

Issue Context Menu- Log Time Broken

2010-11-16 02:24 - Dan Seaver

Status:	Closed	Start date:	2010-11-16
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Time tracking	Estimated time:	0.00 hour
Target version:		Affected version:	
Resolution:	Fixed		

Description

While viewing /project/[XXXXX]/issues, if you right click on an issue and select 'Log Time', you get the following error message:

```
NoMethodError in TimelogController#edit
```

```
You have a nil object when you didn't expect it!
```

```
You might have expected an instance of ActiveRecord::Base.
```

```
The error occurred while evaluating nil.attributes=
```

```
RAILS_ROOT: /Projects/Ruby/Rails/redmine
```

```
/Projects/Ruby/Rails/redmine/app/controllers/timelog_controller.rb:113:in `edit'
```

This is because @time_entry is never initialized, because the line that initialized it was removed in [r4248](#)

In [r4248](#), line 114 was removed, the line was

```
@time_entry ||= TimeEntry.new(:project => @project, :issue => @issue, :user => User.current, :spent_on => User.current.today)
```

If this line is added back in, the context menu works correctly.

I've added a patch to correct this issue

Associated revisions

Revision 4409 - 2010-11-16 20:49 - Jean-Philippe Lang

Fixed: Log Time link broken in issue context menu (#6904).

Revision 4410 - 2010-11-16 21:27 - Jean-Philippe Lang

Prevents NoMethodError when requesting /time_entries/edit without an id (#6904).

History

#1 - 2010-11-16 21:23 - Jean-Philippe Lang

- Category changed from Issues to Time tracking
- Status changed from New to Closed
- Resolution set to Fixed

Actually, it was the link that was broken in the context menu and it's fixed in [r4409](#).

Now, TimelogController#edit is for editing an existing timelog only. [r4410](#) prevents the error you mentioned to occur when calling this action without an id.

Thanks for pointing this out.

Files

development.log	1.92 KB	2010-11-16	Dan Seaver
timelog_controller.patch	639 Bytes	2010-11-16	Dan Seaver