## Redmine - Feature #8255

## Consider updating CodeRay to 1.0 RC-x

2011-04-30 02:13 - Mischa The Evil

Status: Closed Start date: **Priority:** Normal Due date: Assignee: % Done: 0% Category: Third-party libraries **Estimated time:** 0.00 hour Target version: Resolution: Invalid **Description** 

Whenever CodeRay 1.0 RC-x is released consider updating the included version in Redmine.

Related issues:

Blocks Redmine - Feature #3382: Ability to select only source code without li... Closed 2009-05-18

Precedes Redmine - Feature #4264: Update CodeRay to 1.0 final Closed

### History

#### #1 - 2011-04-30 02:17 - Mischa The Evil

- Subject changed from Update CodeRay to 1.0 final to Consider updating CodeRay to 1.0 RC-x

Copied from #4264 to consider implementing CodeRay 1.0 RC-x (before CodeRay 1.0 final is released) into a following version that allows such change (according to ReleaseManagement, though this document seems outdated atm, this should be possible in a minor release (i.e. at least 1.3.0, looking at current state of 1.2.0) and is looking possible due to the followed roadmap of CodeRay).

#### #2 - 2011-04-30 02:25 - Mischa The Evil

Changed issue-relations to reflect the upstream roadmap:

	related to Defect #7495: Python multiline comments highlighting problem in Reposit
+	precedes Feature #4264: Update CodeRay to 1.0 final

### #3 - 2011-05-03 20:03 - johann sebatian

- Assignee set to johann sebatian

### #4 - 2011-06-10 10:04 - Etienne Massip

- Assignee deleted (johann sebatian)

#### #5 - 2011-06-17 11:48 - Etienne Massip

CodeRay 1.0pre is out.

# #6 - 2011-09-21 09:26 - Etienne Massip

- Status changed from New to Closed
- Target version deleted (Unplanned backlogs)
- Resolution set to Invalid

Closed in favor of moving to CodeRay 1.0 final (#4264) which has been released.

2025-05-17 1/1