

Redmine - Defect #8750

Fire arrows - Heroes Plugin for Herocraft Minecraft server

2011-07-06 03:35 - Jun Pritsker

Status:	Closed	Start date:	2011-07-06
Priority:	High	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Affected version:	
Resolution:	Invalid		
Description			
The fire arrow when shot by a ranger does not actually ignite mobs or players although it does fire an arrow.			

History

#1 - 2011-07-06 09:00 - Alex Shulgin

Jun Pritsker wrote:

The fire arrow when shot by a ranger does not actually ignite mobs or players although it does fire an arrow.

You understand this is **not** the bug tracker for the game of Minecraft and isn't connected to that in any way?

#2 - 2011-07-06 15:24 - Etienne Massip

- Category deleted (Code cleanup/refactoring)
- Status changed from New to Closed
- Resolution set to Invalid

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