

Redmine - Feature #9632

add a 'poke' button to issues

2011-11-22 18:06 - Gerry Hawkins

Status: New	Start date: 2011-11-22
Priority: Low	Due date:
Assignee:	% Done: 0%
Category: Issues	Estimated time: 0.00 hour
Target version:	
Resolution:	
Description	
<p>Rather than doing an update with a message like "please update" having a poke button that would send a canned message to the assignee, or anyone else that would get an update from a transaction on the issue, would be handy.</p> <p>e.g.</p> <p>Issue #227: "issue title" requires your attention - <X> sent you a poke.</p> <p>Select this link to display or participate:</p> <p><link to issue></p> <p>I don't think having the poke recorded in the activity is needed, but could be considered.</p>	

History

#1 - 2011-11-22 23:34 - Mischa The Evil

Gerry Hawkins wrote:

Rather than doing an update with a message like "please update" having a poke button that would send a canned message to the assignee, or anyone else that would get an update from a transaction on the issue, would be handy.

Check out Eric Davis' [Question plugin](#) which provides functionality which is slightly similar (although it still requires an issue update).