

Redmine - Feature #9632

add a 'poke' button to issues

2011-11-22 18:06 - Gerry Hawkins

Status:	New	Start date:	2011-11-22
Priority:	Low	Due date:	
Assignee:		% Done:	0%
Category:	Issues	Estimated time:	0.00 hour
Target version:			
Resolution:			
Description <p>Rather than doing an update with a message like "please update" having a poke button that would send a canned message to the assignee, or anyone else that would get an update from a transaction on the issue, would be handy.</p> <p>e.g. Issue #227: "issue title" requires your attention - <X> sent you a poke. Select this link to display or participate: <link to issue></p> <p>I don't think having the poke recorded in the activity is needed, but could be considered.</p>			

History

#1 - 2011-11-22 23:34 - Mischa The Evil

Gerry Hawkins wrote:

Rather than doing an update with a message like "please update" having a poke button that would send a canned message to the assignee, or anyone else that would get an update from a transaction on the issue, would be handy.

Check out Eric Davis' [Question plugin](#) which provides functionality which is slightly similar (although it still requires an issue update).